

# INKUBE'S EX-TOBOR ASTONISHES GLOBAL ARCADE MARKET

INCHEON, SOUTH KOREA, June 16, 2014 /EINPresswire.com/ -- A Korean startup company's arcade game has earned praise from global game customers since last April.

INKUBE, Inc. (<http://www.inkube.co.kr>), a leading Korean provider of arcade game showcased its 4D Real Shooting Video Game on Motion Simulator, named EX-TOBOR at Dubai Entertainment Amusement and Leisure Show (DEAL) in April, 2014.

Equipped with a seat pitching and rolling, and vibrating on board, EX-TOBOR allows user to play games and enjoy stereo sound while watching 3D stereoscopic screen and moving the joystick.

INKUBE's participation in DEAL 2014 show enabled INKUBE to establish stronger relationship with global partners including WAREHOUSE who had signed the MOU for distribution in INDIA, Middle East, and Africa earlier this year. In addition, INKUBE discussed with partners about distribution in US, UK, and Italy.

"We plan to expand our business into global market and DEAL 2014 was the good opportunity for us to carry out our plans," said Han, Sangjin , CEO of INKUBE.

The key features of EX-TOBOR include as followings;

- Heavy Artillery Shooting Game with 3 to 4 Exciting Game Themes for All Ages
- Excellent 3D Game Graphics and Game Components for Maximizing Fun
- Patented 3D Glasses with Wireless Motion Detector
- Patented Anti-Theft & UV Anti-Bacterial 3D Glasses Holder and Motion Detector Charger System
- 5.1Channel DOLBY Surround
- Delicate Vibration Seats
- Patented 360° Rotating 5DOF(Degree of Freedom) Motion System with Dynamic and Realistic Movements: Roll, Pitch, Yaw, Heave, and Surge
- Fantastic Eye-Catching Exterior & Interior Design with LED Lighting
- No Attendants Needed for Use

## About INKUBE

Since its establishment in December 2012, INKUBE has developed and provided 'real and sensory 4D simulation content' while its aiming to lead global content market with an innovative application of hardware and software convergence technology. INKUBE has been currently awarded by Korean



governments for a leading and excellent company to develop superior technology and conduct a promising business.

The company was founded by management team with a long period's outstanding experiences in developing game contents, software, and hardware in LG Soft, LG Electronics, and other leading Korean game makers including CCR, Inc. Mr. Han, CEO of INKUBE, has a BS degree at Seoul National University and Carnegie Mellon University and work experiences in implementing a wide of various successful projects in fields of mobile application and service platform at SAMSUNG Electronics.

The company is now inviting investment and partners for strengthening global marketing. All inquiries about company can be responded by e-mail: [sangjin.han@inkube.co.kr](mailto:sangjin.han@inkube.co.kr)

Han, Sangjin  
INKUBE, Inc.  
82-32-837-5040  
[email us here](#)

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