



# Haypi Kingdom: The Return of the King COMING SOON

*Haypi's new strategic war game is under closed beta test, will hit the Appstore soon*

SHANGHAI, SHANGHAI, CHINA, August 22, 2014 /EINPresswire.com/ -- Haypi Kingdom: The Return of the King is Haypi's new strategic war game, which is under closed beta test at the moment. Players can already download the newest client update for the closed beta test of Haypi Kingdom: The Return of the King! Patch 0.9.12 is available for download. The closed beta test will come to an end when the application is officially launched – which will be soon. Haypi's team has been working continuously on the App Store version of the exciting mobile game. An official version will be submitted to Apple for review in the near future. But fans have to wait just a little bit more. As for now, in order to update the Beta Client Update, the players have to follow a couple of easy steps. The new update 0.9.12 can be downloaded [here](#). Players have to tap on the "Join to Win Bonus" image or Tap on the "Get Beta" buttons to "Install" the beta client update.

Haypi is grateful to their fans for all the support and participation during the closed beta testing. And of course, there will be rewards after the beta test would end with the official launch of Haypi Kingdom: The Return of the King on iTunes. Haypi's team will complete the general evaluation on all volunteers, work out the winners list, and hand out bonuses for the excellent volunteer testers in 7 working days after the beta test closure. All the details will be announced in the Haypi forum and in-game notices.

There a lot of great modifications in Version 0.9.12 of Haypi Kingdom: The Return of the King Closed Beta. The most obvious "What's New" point is the UI Adjustments, which have been made to the home city > main screen. Scene & Level entrance has been separated from the rest and stays in the same position, now players can access level challenges via the flag indicator at the bottom right. The Portal (where you switch between home city, outer city, and world map), has been moved to the bottom left. Bugle has been removed. Dailies, where players can access Rewards and Activities, have been placed into the bottom bar. Some other great improvements have also been made to the closed beta client. UI optimizations have been made to the Scene & Levels and the World Map. Marching and transporting routes are now viewable on the World Map. Besides, General modifications have been applied to the marching time on the world map.

Certainly, in the new update of Haypi Kingdom: The Return of the King beta client, many optimizations have been made. Some new functions have also been added. These make the gameplay of version 0.9.12 much more fun. Adjustments have been made to the War Refuse Passes. Now War Refuse only protects players' home city and manor. Adjustments have also been made to the combat prestige system on the World Map. The amount of prestige has been reduced. But from now on, lower-level players can get more prestige by attacking higher-level players and win combats. Further adjustments have been made to the prestige system in the Tournament and World Boss. The adjustments made to the prestige balance and War Refuse options are actually quite exciting, because they make combats fiercer, and improve the players' interaction. Without breaking the balance of the game, they increase the possibilities of strategy utilizations. One more point of improvements is Bully protection. This new user friendly feature has been added to the challenging game. Now a player can only plunder & attack the same player's home city for up to 5 times per day.

With this limit, lower level players will have more time to develop and replenish their losses. This will contribute significantly to the ecosystem of the game.

Some further improvements will be enjoyed by players of Haypi Kingdom: The Return of the King patch 0.9.12. Level requirements for Login Reward and Attendance Reward have been lowered. Now, Login Reward unlocks at Lv.3 and Attendance Reward unlocks at Lv.5. Badges have been added in Chat. Black List feature has been added. Players can now block certain players' mails and chat messages. Push notifications in the Settings can now be switched on /off. All these make the game really really fun! Besides, the game is already compatible to iPad.

Haypi is grateful to all fans of their games. It is amazing that players are that eager to participate in the Beta Testing of Haypi's newest MMO.

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