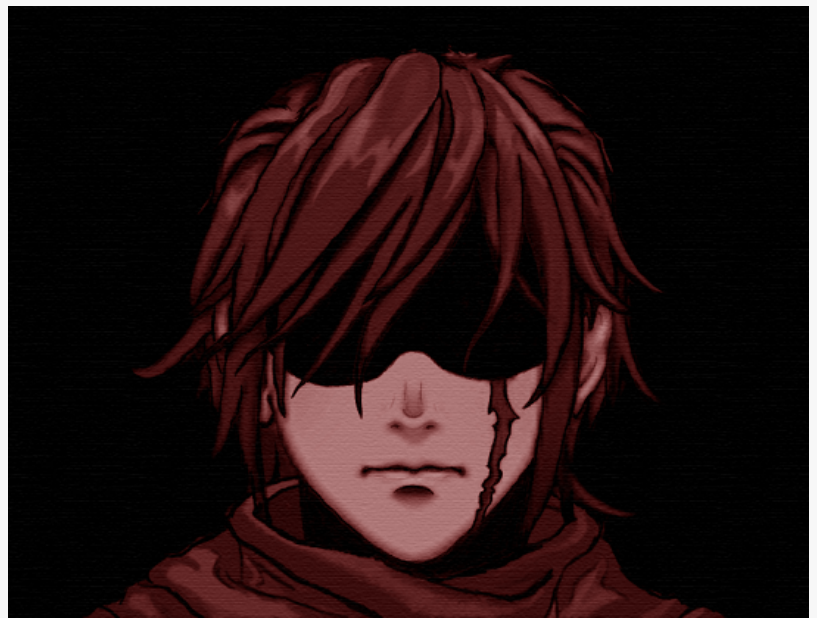


# Dark Phoenix , a Stunning RPG Journey

CASTIGLIONE DELLE STIVIERE, ITALY, December 22, 2014 /EINPresswire.com/ -- The roleplaying game, or RPG game, genre is one of the most popular types of games ever created. This is due in large part to the rich and complex story which is the cornerstone for this style of game. Normally, in these types of games, the player controls a hero in a fantastic fictional world and must use strategy to survive.

Game designers Andrea Pallaoro, Luca Berno and the entire “Dark Phoenix” team have turned their [love of indie games](#) in general and roleplaying games specifically into the making of a classic stunning two dimensional game. The Indie gaming community is more than a group of developers, it is a community of artists. And this community has embraced “Dark Phoenix” with glowing reviews. This game, which has a thrilling look and feel reminiscent of wildly popular console games from two decades ago includes original stories, music and ambience. The talented artwork serves to improve the game experience. The game will be accompanied with novelistic scenes and illustrations to add to this feeling. “Dark Phoenix” also features mature and adult-oriented subject matter and is not afraid to explore dark themes. After two years



of android app development, the team moved to PC and Mac development. “Dark Phoenix” was created with RPG maker VX Ace. The turn-based battle system used is an RPG staple and the game mechanics slowly become harder and more complex as the player progresses through the story.

The compelling [story behind “Dark Phoenix”](#) revolves around the main character Drais. Drais lives in a fantasy world called Erendor where diseases, natural disasters and wars are a fact of life on a daily basis. In the prelude to the story Drais has a passion for practicing and using swords. As a boy he lives with his simple and lovable family including his father Arox and mother Dena. One day, for seemingly no reason, Arox is caught by the unmerciful King Hatred’s Royal Guards. Arox is later

executed. Drais and his mousy younger sister Kristal then lose their house in a fire. Dena also dies in the fire leaving the two children orphaned. Drais and Kristal are then left to roam Erendor.

During their journey the two children are captured by three mercenaries. The leader of the mercenaries, after two days of maltreatment, tries to physically abuse Kristal. This leads to an enraged Drais attempting to defend his sister despite being outnumbered and posing an underwhelming individual threat. Drais is easily stopped after he attempts to murder the leader. After this failed assassination attempt, the mercenaries then force Drais, who is still just a young boy, to kill Kristal. They brutally force his hand to hold the sword that runs Kristal through. This torturous act causes Drais to go temporarily insane, consumed by these powerful emotions Drais kills the leader of the mercenaries and leads the others to run away in fear. This story then leads into the game as Drais swears that he will search for revenge for the rest of his life. In the game you control Drais on his quest for revenge. This fascinating and complex history will offer multiple dramatic plot twists to ensure an intense experience.

All of this is just the beginning as the game opens up. "Dark Phoenix" then leads into several awesome mysteries about both King Hatred and the reality of existence after death in this fictional universe. In Erendor there is an afterlife world which is dominated by five dark figures known as the Kyran. One of these Kyran offers Drais a part of his power which leads him to becoming a ruthless warrior known as the "Dark Phoenix".

In order to support the production of this game there is an [Indiegogo crowdfunding campaign](#) in place until February 6th. These funds will allow the team to buy Photoshop, a program to compose the soundtrack and all of the hardware for making the game and the music. There are many crowdfunding rewards associated with this campaign. 10 Euros rewards donors with a Steam key to the game. Donors who make a pledge of 200 Euros will be given the opportunity to design a character in one of the biggest cities in the game and be given a designer credit in the game.

About:

Indie gaming fans Andrea Pallaoro, Luca Berno and the entire "Dark Phoenix" team have utilized RPG maker VX Ace to produce a brand new RPG game. "Dark Phoenix" features a compelling and mature story surrounded by the classic trappings of a quality two dimensional game with an original soundtrack.

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