

Dragonflies - A Path Drawing Game With a Twist for iOS and Android

Indie developer Marada Software proudly announces Dragonflies, a retro style game for iOS and Android that brings a refreshing twist to the path drawing genre.

LULEA, SWEDEN, July 11, 2015 /EINPresswire.com/ -- Indie game developer Marada Software proudly announces the release of Dragonflies, a side-scrolling retro style game for iOS and Android that brings a refreshing twist to the path drawing genre. To rescue the newly hatched dragonflies, the player must guide them to safety through mazes of evil enemies and deadly obstacles before time runs out. Each path drawn by the player will be mimicked in detail by a string of clueless little fliers. One small mistake and they are all dead.

Vivid cartoon-style graphics accompanied by an enticing uptempo soundtrack delivers a joyful gaming experience designed to put smiles on players' faces. Despite its cute appearance, Dragonflies is far from an easy game. The deceptively simple gameplay mechanics can only be mastered through a combination of quick thinking, accuracy, split vision and perfect timing.

"Dragonflies brings its unique twist to the path drawing genre by introducing a

critical timing element," explains game creator Markus Ranner. "Failing to identify and adapt to the enemies' movement patterns will end the lives of the innocent dragonflies very quickly. My goal has been to put the players' skills to the test in clever and unexpected ways, and feedback received from early players indicates that my efforts might have been successful."

The game offers a large number of challenging and carefully designed levels, each one short enough for the player to be able to complete it within a couple of minutes. Minutes that can easily turn into



hours as the player progresses through the levels, or tries again and again on that one level that just can't seem to be beaten...

Features:

- * Easy and intuitive to start playing, but very difficult to master to perfection
- * Innovative, fun and challenging path drawing mechanics
- * A quick, playable in-game tutorial to help new players get started
- * A large number of well-designed, hand crafted levels, perfectly sized for shorter game sessions
- * Cute and colorful retro style graphics accompanied by a catchy 16-bit soundtrack
- * Achievements and global leaderboards



Pricing and availability:



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Markus Ranner

Dragonflies is free and available worldwide for iOS through the App Store, and for Android through Google Play. The Premium version, available as an in-app purchase, removes all ads and includes additional features such as level checkpoints and extensive gameplay statistics.

iOS version:

- * Compatible with iPhone, iPad and iPod touch

- * Requires iOS 7.0 or later
- * 22.6 MB

Android version:

- * Requires Android 2.3.3 or later
- * 26 MB

Links:

Dragonflies web site: <http://www.dragonfliesgame.com>

Media assets: <http://www.dragonfliesgame.com/press.html>

iTunes download link: <http://itunes.apple.com/app/id970289316?mt=8>

Google Play download link: <https://play.google.com/store/apps/details?id=se.marada.dragonflies>

About company/developer:

Marada Software is a one-man company based in Lulea, Sweden, founded by independent software developer Markus Ranner.

Markus Ranner
Marada Software
+46702855535

email us here

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