

Launch of a Kickstarter Hibernation: the bear themed card game

Take on the role of a bear competing for enough food to sleep all winter. Fast paced, easy to learn & educational. Time to layer up!

NORTHAMPTON, MA, UNITED STATES, October 1, 2016 /EINPresswire.com/ -- by Jesse Terrance Daniels the Kickstarter campaign runs from September 20, 2016 to October 23, 2016 and the Hibernation Demo at Modern Myths Comic Books & Games is on October 1, 2016 from 1pm - 5pm nothing is required - just show up and play 34 Bridge Street #4 Northampton, MA 01060

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Link to Kickstarter:

https://www.kickstarter.com/projects/hibernation/hibernati

on-strategic-deck-building-card-game-abou



This crowdfunding project's goal is to release Hibernation, Jesse Terrance Daniels' first product in his pursuit to create a game making company titled Pied Raven Games. Hibernation is a strategic deck building card game where you take on the role of a bear competing for enough food to sleep all winter. It's fast paced, easy to play and educational. Visit the Kickstarter for more information.

THE CONCEPT

You're a bear waking from Hibernation, slim & hungry. Time to prepare for next year's big sleep. But alas, other bears in your surrounding ecosystem have become extremely competitive. You must race to gather as much of the available food as possible, while fending off foes along the way. To do this you will forage, frenzy, and even steal to stockpile your hoard of food. Better get going, winter will come fast.

YOUR OBJECTIVE

Hibernation is a Deck building game. Your Deck contains your means of finding FOOD. It starts out forlorn and bare, but you strive to make it a perfect library of FOOD collecting assets. Then, you eat your FOOD in proper portions to gain layers of fat. The first one to achieve the 5 required layers of fat, via Hibernation tokens, gets to fall asleep - victorious!

BFIG Exhibitor

As an exhibitor at the 2016 Boston Festival of Indie Games, here is what the Judges had to say.

"Love the theme. Smart take on a deckbuilder."

"Having kids, I think that games that teach are far superior to teaching games, and this is a game that teaches."

"I've never played a game like this before, so it was refreshing."

BIOGRAPHY

As a Berkshire County native, I've always loved the outdoors and animals. I attended Berkshire Community College. then transferred and completed my Bachelor of Fine Arts at UMass Amherst. Having spent years harnessing my creativity and playing games, I have now combined these attributes in attempting to establish a company. My purpose is to generate fun games that will stand the test of time and put your ability to creatively strategize to the test. With your help, not only will Hibernation become a reality, but so will the multitude of additional games I have brewing in my head. I hope that in time I will be able to hire employees and grow as a company distributing my games world wide.

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