

Mort's Minions introduced for iOS - A Retro Side-Scrolling RPG Adventure

Cincinnati based developer, Base11 Studios, Ltd today introduces Mort's Minions 1.0, a retro RPG adventure developed for iPhone and iPad devices.

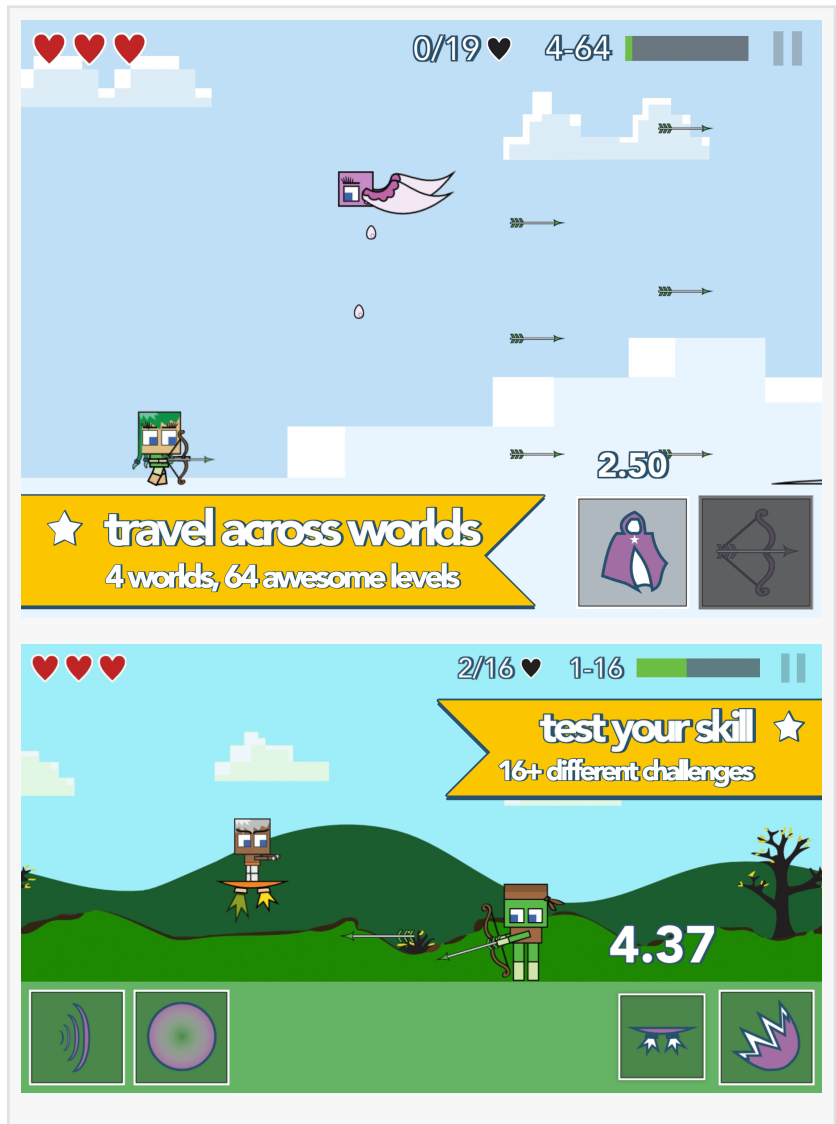
CINCINNATI, OH, UNITED STATES, September 26, 2016 /EINPresswire.com/ -- Cincinnati, Ohio - Base11 Studios, Ltd today is pleased to announce the release of Mort's Minions 1.0, a retro RPG adventure developed for iPhone and iPad devices. In Mort's Minions, you are a leader of your people, the rulens. You're on a quest to understand the mysterious attack of a race your people have lived in harmony with for years, the minions. Travel the 4 worlds, defeat your enemy and look for clues to the origin of the new conflict.

"I built a game simple enough that my friends and family would enjoy, but with the depth of customization, reward, and replay-ability found in games that I love," explained Dan Bellinski, creator of Mort's Minions. "The game offers something for everyone - multiple worlds, levels and characters, a simple concept and intuitive user experience, an evolving skill system, lots of rewards and an engaging storyline. The result is Mort's Minions, a game I have loved creating and love playing and I know you will too."

Players complete levels by dodging and defeating minions, complete challenges by doing one of over 15 different tasks, earn achievements and get ranked on leaderboards in Game Center.

Features:

- * 64 Levels - Travel the 4 worlds, Terra, Aqua, Ignis and Astra on a quest to uncover the mysterious minion attack
- * 4 Unique Characters - Play as Jim the Warrior, May the Archer, Leonard the Monk or Gary the Mage. 5 skills per character
- * Engaging Skill System - Progress through the game to upgrade your skills. Reset your skills to



change your strategy anytime! 30 upgrades per character

* Challenging - Replay levels to complete different challenges. Track your progress through Game Center achievements and leaderboards

About the Developer:

Dan Bellinski, independent developer and sole creator of Mort's Minions, is passionate about mobile development and user experience design. Mort's Minions is his first game to hit the App Store. The game was developed entirely in his free time. Dan is an owner of Base11 Studios, Ltd. Support indie development and give it a try!



Device Requirements:

- * iPhone, iPad, and iPod touch
- * Requires iOS 9.0 or later
- * 51.2 MB



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Dan Bellinski - Creator

Pricing and Availability:

Mort's Minions 1.0 is Free and available worldwide exclusively through the App Store in the Games category. For more information about Mort's Minions, or Base11 Studios, contact Dan Bellinski.

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