



# Global 3D Animation Software Market 2017 Share, Trend, Segmentation and Forecast to 2022

*This report covers market characteristics, size and growth, segmentation, regional breakdowns, competitive landscape, market shares, trends and strategies*

PUNE, INDIA, April 27, 2017 /EINPresswire.com/ -- This report studies the [3D Animation Software](https://www.wiseguyreports.com/sample-request/1228190-global-3d-animation-software-market-size-status-and-forecast-2022) market status and outlook of global and major regions, from angles of players, regions, product and end Application/industries; this report analyzes the top players in global and major regions, and splits the 3D Animation Software market by product and Application/end industries.

The global 3D Animation Software market is valued at XX million USD in 2016 and is expected to reach XX million USD by the end of 2022, growing at a CAGR of XX% between 2016 and 2022.

The Asia-Pacific will occupy for more market share in following years, especially in China, also fast growing India and Southeast Asia regions.

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United States will still play an important role which cannot be ignored. Any changes from United States might affect the development trend of 3D Animation Software.

EU also play important roles in global market, with market size of xx million USD in 2016 and will be xx million USD in 2022, with a CAGR of XX.

The major players in global market include Adobe Systems, Autodesk, Corel, Electric Image, Maxon Computer, Side Effects Software, Corastar, Corus entertainment, Magix, NewTek, Smith Micro Software.

Geographically, this report split global into several key Regions, with, revenue (million USD), market share and growth rate of 3D Animation Software for these regions, from 2012 to 2022 (forecast)

United States  
EU  
Japan  
China  
India  
Southeast Asia

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On the basis of product, the 3D Animation Software market is primarily split into

The Standard version  
Professional version  
Others

On the basis on the end users/Application, this report covers

Construction field  
Animation field  
Media field  
Other fields

Table of Contents

Global 3D Animation Software Market Size, Status and Forecast 2022

1 Industry Overview

1.1 3D Animation Software Market Overview

1.1.1 3D Animation Software Product Scope

1.1.2 Market Status and Outlook

1.2 Global 3D Animation Software Market Size and Analysis by Regions (2012-2017)

1.2.1 United States 3D Animation Software Market Status and Outlook

1.2.2 EU 3D Animation Software Market Status and Outlook

1.2.3 Japan 3D Animation Software Market Status and Outlook

1.2.4 China 3D Animation Software Market Status and Outlook

1.2.5 India 3D Animation Software Market Status and Outlook

1.2.6 Southeast Asia 3D Animation Software Market Status and Outlook

1.3 Classification of 3D Animation Software by Product

1.3.1 Global 3D Animation Software Revenue (Million USD) and Growth (%) Comparison by Product (2012-2022)

1.3.2 Global 3D Animation Software Revenue (Million USD) Market Share (%) by Product in 2016

1.3.3 The Standard version

1.3.4 Professional version

1.3.5 Others

1.4 3D Animation Software Market by End Users/Application

1.4.1 Construction field

1.4.2 Animation field

1.4.3 Media field

2 Global 3D Animation Software Competition Analysis by Players

2.1 Global 3D Animation Software Market Size (Million USD) by Players (2012-2017)

2.2 Competitive Status and Trend

2.2.1 Market Concentration Rate

2.2.2 Product/Service Differences

2.2.3 New Entrants

2.2.4 The Technology Trends in Future

3 Company (Top Players) Profiles and Key Data

3.1 Adobe Systems

3.1.1 Company Profile

3.1.2 Main Business/Business Overview

3.1.3 Products, Services and Solutions

3.1.4 Adobe Systems 3D Animation Software Revenue (Million USD) (2012-2017)

3.1.5 Recent Developments

3.2 Autodesk

3.2.1 Company Profile

3.2.2 Main Business/Business Overview

3.2.3 Products, Services and Solutions

3.2.4 Autodesk 3D Animation Software Revenue (Million USD) (2012-2017)

3.2.5 Recent Developments

3.3 Corel

3.3.1 Company Profile

3.3.2 Main Business/Business Overview

### 3.3.3 Products, Services and Solutions

### 3.3.4 Corel 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.3.5 Recent Developments

## 3.4 Electric Image

### 3.4.1 Company Profile

### 3.4.2 Main Business/Business Overview

### 3.4.3 Products, Services and Solutions

### 3.4.4 Electric Image 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.4.5 Recent Developments

## 3.5 Maxon Computer

### 3.5.1 Company Profile

### 3.5.2 Main Business/Business Overview

### 3.5.3 Products, Services and Solutions

### 3.5.4 Maxon Computer 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.5.5 Recent Developments

## 3.6 Side Effects Software

### 3.6.1 Company Profile

### 3.6.2 Main Business/Business Overview

### 3.6.3 Products, Services and Solutions

### 3.6.4 Side Effects Software 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.6.5 Recent Developments

## 3.7 Corastar

### 3.7.1 Company Profile

### 3.7.2 Main Business/Business Overview

### 3.7.3 Products, Services and Solutions

### 3.7.4 Corastar 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.7.5 Recent Developments

## 3.8 Corus entertainment

### 3.8.1 Company Profile

### 3.8.2 Main Business/Business Overview

### 3.8.3 Products, Services and Solutions

### 3.8.4 Corus entertainment 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.8.5 Recent Developments

## 3.9 Magix

### 3.9.1 Company Profile

### 3.9.2 Main Business/Business Overview

### 3.9.3 Products, Services and Solutions

### 3.9.4 Magix 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.9.5 Recent Developments

## 3.10 NewTek

### 3.10.1 Company Profile

### 3.10.2 Main Business/Business Overview

### 3.10.3 Products, Services and Solutions

### 3.10.4 NewTek 3D Animation Software Revenue (Million USD) (2012-2017)

### 3.10.5 Recent Developments

## 3.11 Smith Micro Software

## 4 Global 3D Animation Software Market Size by Product and Application (2012-2017)

### 4.1 Global 3D Animation Software Market Size by Product (2012-2017)

### 4.2 Global 3D Animation Software Market Size by Application (2012-2017)

### 4.3 Potential Application of 3D Animation Software in Future

### 4.4 Top Consumer / End Users of 3D Animation Software

## 5 United States 3D Animation Software Development Status and Outlook

5.1 United States 3D Animation Software Market Size (2012-2017)

5.2 United States 3D Animation Software Market Size and Market Share by Players (2012-2017)

5.3 United States 3D Animation Software Market Size by Application (2012-2017)

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