



# Global Virtual Reality in Gaming Market 2017 Size, Development Status, Type, Application, Segmentation, Forecast by 2022

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PUNE, INDIA, December 4, 2017 /EINPresswire.com/ -- [Virtual Reality in Gaming Market:](#)

## Executive Summary

This report studies the global Virtual Reality in Gaming market, analyzes and researches the Virtual Reality in Gaming development status and forecast in United States, EU, Japan, China, India and Southeast Asia. This report focuses on the top players in global market, like

Electronic Arts Inc  
Nintendo Co. Ltd  
Linden Lab Inc  
Sony Corporation  
Microsoft Corporation  
Samsung Electronics Co. Ltd  
Google Inc  
HTC Corporation  
Facebook/Oculus VR  
Virtuix Omni  
Activision Publishing Inc  
Qualcomm Incorporated  
Sega Corporation  
Oculus VR  
EON Reality Inc  
Avatar Reality Inc  
Kaneva LLC  
Sixense Entertainment, Inc

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Market segment by Regions/Countries, this report covers

United States  
EU  
Japan  
China  
India  
Southeast Asia

Market segment by Type, the product can be split into

Gaming Hardware  
Gaming Software

Market segment by Application, Virtual Reality in Gaming can be split into

Gaming Console  
Desktop  
Smartphone  
Other

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