

Ritual a dark Weird West action game - announcement video

Announcement info and first video for Ritual

KRAKOW, MALOPLSKA, POLSKA, April 23, 2018 /EINPresswire.com/ -- Ritual is a new project by iFun4All, the developer behind such titles as 'Serial Cleaner', 'Green Game: TimeSwapper' and 'Red Game Without a Great Name'. The game is being developed for PCs and consoles in mind.

Ritual is a dark action 3D game in a top-down perspective set in a dangerous world inspired by Weird West genre. The story focuses on the young bounty hunter who receives the task of escorting an eccentric girl to her family home. A simple mission turns into an endless journey over increasingly grotesque places, besieged every night by unearthly monsters. The hero must defend the girl from hordes of enemies, not knowing if she is the way to escape from this hellish situation, or the reason for it.

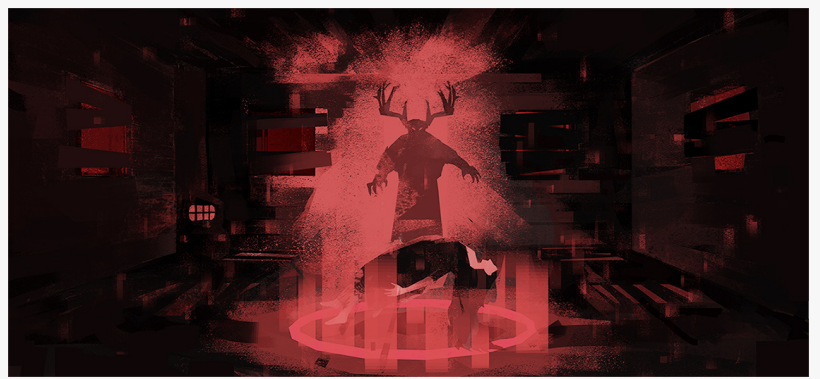
In addition to various weapons an arsenal of traps, supporting potions, building materials to create barricades and ammunition will be at the player's disposal. Almost all of those need to be crafted using the environment and objects found on the map. However, the ability to quickly pull the trigger is not enough to survive, it will be necessary to make tactical decisions and strategically manage available resources. The game will use real-world data technology (RWD), which will influence the game in a unique way.

Landingpage of the game is available at this link:

•<http://ifun4all.com/ritual/>

For more information, please take a look at:

- our official website: <http://ifun4all.com/>
- Facebook: <https://www.facebook.com/ifun4allofficial/>
- Twitter: <https://twitter.com/iFun4all>



- YouTube:

<https://www.youtube.com/channel/UCo1Z1imk8O9q0JU94lfZU6A>

- Instagram:

<https://www.instagram.com/ifun4all/>

About the company:

iFun4All is an indie video games development studio, founded in 2009. Since 2014 the studio creates mid-core games. The company specializes in creating games, which use Real-World Data technology - real-world information, influencing the gameplay. The studio's last three games, Red Game Without a Great Name and Green Game: TimeSwapper, Serial Cleaner have been globally appreciated and have been nominee in many contests .



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