

With VideoGame Construction Set, make your game while learning to code.

Better than playing ? Create YOUR game and play with it. Even Better ? Share it and play with your friends.

PARIS, FRANCE, June 26, 2018
[/EINPresswire.com/](http://EINPresswire.com) -- After five years of development, odenis studio is happy to announce its brand new creation « VideoGame Construction Set ». It is coming to Windows PC on July 13th, 2018.

PLAY WITH POWER

With VideGame Construction Set (VGCS), you can :

- * Make your game and shape your universe.
- * Learn to code - definitely a smart investment for the coming years.
- * Play and even better, challenge your friends.

In front of you, the ocean of possibilities.

FOUR BUILD-IN GAMES.

Four build-in games are available :

- * Pop Island (1-2 players) - a CTF game. It's an adaptation of our first Pop Island released on the Nintendo consoles (90% NintendoLife, 90% NintendoWorldReport).
- * Fish & Shark (1 player) - a Run & Jump game. It's an elegant game, easy to code.
- * Five Minutes Before (1-2 players). You only have, you guessed it, five minutes to save the lives of those you see on rooftops as you pilot your futuristic aircraft.
- * One Shot (2 players) FPS. Found some ammo and find your opponent. Be careful, you will win or loose with one bullet.

“

We are Gamers. We are Makers. We are Coders. We are what we do. This is our family. We love to learn new things, challenge our limits and search for the hidden beauty. Join us, the invitation is open.”

Olivier DENIS



Banner



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CODE IS THE REAL GAME.

Learn to code with our language called « Pulp ». 15 tutorials are available and will teach you the basics of the code. Then it will be your turn to create your game !

ODENIS STUDIO. Founded in 2005, odenis studio is an independent studio. We have released several games on Nintendo devices : Glory Days on AGB, GD 2 on DS(4 nominations on IGN DS Awards 2007 and an IGN award),

Pop Island on DS (81% on Metacritics),
Rising Board on 3DS and more recently
Fish & Shark and Fairystone on IOS.

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screenshot Architecture

This press release can be viewed online at: <http://www.einpresswire.com>

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