

iGlass USA inc is Leading 5G Mobile Trend, by Going Streaming, Giant Screen, UHD, Sociable, and Total Privacy Protection

iGlass, the \$299 First Mobile AR Theater in the United States, and the First Mobile Phone Tethered AR Theater in the World, is now invented in Silicon Valley.

MILPITAS, CA, USA, January 18, 2019 /EINPresswire.com/ -- "iGlass, the \$299 First Mobile AR Theater in the United States, and the First Mobile Phone Tethered AR Theater in the World, your 30-foot Semi-Transparent 3D TV On-The-Go, with total privacy protection, is now invented and ready to be demonstrated in Silicon Valley," says Sam Yuan, CEO of [iGlass USA inc.](http://iGlassUSA.com)

iGlass USA inc, an advanced technology company in Silicon Valley, is making \$299 affordable, sociable, 130g feather-light, palm-sized small iGlass AR Theater, tethered to your Mobile phone by a single light weight USB-C cable, providing an 30-foot total-privacy theater size gigantic screen with ultra-sharp and vivid image, for Best Mobile Viewing of YouTube, Netflix, Amazon Prime Video, Sports Live Streaming, 3D Avatar, Victoria Secret Fashion Show, Twitch Gaming Streaming, etc., in College Dorm, on Airplane, Train, Bus, 2nd Row of Car or at Home.

"We clearly see the trend in the industry, iGlass USA inc is here to be the pioneer for the emerging 5G era. iGlass has unique novel technologies to deliver gigantic screen size with ultra high image quality, accurate color, full mobility and total privacy protection, yet the technology is very affordable. Comparing to other expensive AR headsets like the Microsoft HoloLens or Magic Leap One, with price stickers well over \$2000, iGlass is priced at \$299, a fraction of those AR headsets out there. At \$299 consumer price point, I firmly believe all other AR players will have a hard time to compete with iGlass," says Sam in a recent talk.



iGlass' Total Privacy Protection Really Impressed Linus' team

iGlass: 4K Quality Giant Screen, Non-immersive Mobile XR Glasses

Key Features

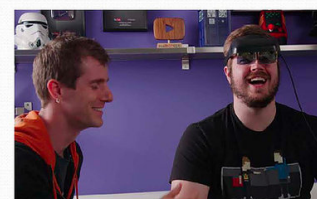
- Small, palm-sized
- Fit daily prescription glasses underneath nicely
- Large FOV (80-deg), gigantic 30-foot virtual screen size
- Ultra-light, 130g body weight, no pressure on face and nose
- Non-immersive, open and safe. Allows surrounding awareness
- Industry leading image quality. 4K clarity, small text reading ready
- Mobility, tethered to mobile phone by a single light-weight USB-C cable
- Virtual screen at 10-meter away, with eye relaxation and vision protection
- Online streaming ready, watch YouTube, Netflix, Amazon Prime Video on Big Screen
- Works with both 2D/3D content, no device specific content pre-processing necessary
- Privacy, only the wearer can see the 30-foot gigantic virtual screen, no light-pollution to others

Experience Advantages:

- Completely motion-sickness free
- Very comfortable. No fog on lens
- Accurate and vivid color, no color fringing
- Easy to use, no individual user calibration necessary
- Simple plugs and play, suitable for novice users engage casually
- Gravity center on forehead, even little kids can wear iGlass comfortably for a few hours

Typical User Cases:

- Mobile giant screen for gaming consoles like Nintendo Switch
- TV and Movie Theater replacement for young generation (10 to 30-year old)
- Mobile giant screen for Smart Phone, providing gaming, movie, and monitor screens for phones
- Mobile entertainment on Airplane, Train, Bus, Taxi and Car (we do not recommend wearing iGlass while driving, it is a distraction to the driver)



Reference ID



Even little kids can wear the 130g iGlass comfortably for a few hours. It is open with surrounding awareness, fit daily prescription glasses nicely. It is easy to be put on and off, zero pressure on nose and face.

iGlass, 4K Quality Giant Screen, Non-immersive Mobile XR Glasses for 5G Showcase

"Unlike streaming on your Phone, PAD or TV, where others can easily spot what you are watching, iGlass Mobile XR Glasses projects the content directly to your retina, so you are the only person who can see the 30-foot giant virtual screen floating in front of you. You could well be watching your favorite Victoria Secret Fashion Show without concerning your next seat neighbor on the airplane knows what you are enjoying. This type of experience is what we called Total Privacy Protection on iGlass," says Sam.

"Unlike VR devices, iGlass does not create social isolation; you can eye contact with people around. Since you can directly see the darkened environmental background, wearing iGlass in public places is safe, without the type of risks like bumping into things or missing the train or plane during an immersive experience," says Sam.

"For the immersive VR device, you lost the vital ability of environmental awareness thus you lost the key ability of being mobile. You are tied to a fixed space and no longer able to move around as you will bump into things around. This is the fundamental reason why VR has a very weak tie to 5G and mobility, because 5G is a Mobile infrastructure, not developed for non-moveable things fixed in space like PC, TV or VR," says Sam.

"Also, all VR headsets suffer from the notorious [VR motion sickness](#), which happens when your eyes tell your brain you're moving around in a virtual environment, but your body feels like it's standing still, such conflict caused dizziness is the Achilles heel of all VR headsets. On the other hand, since iGlass AR allows you directly seeing the darkened stable environmental background, it is motion-sickness-free, which is one of the major experience advantages of our iGlass. It dramatically improves user experience, especially for new users. The learning curve is simply lowered noticeably, which makes iGlass a leisurely entertainment gadget for novice users," Sam adds.

"iGlass USA inc strongly believe the success of AR largely lays on the existing of a simple plug-and-play device that lets a novice user engage casually, similar to the approach that Nintendo wanted its Switch to create a device that could play "leisurely" video games along games that are aimed to be played "deeply". iGlass USA inc wanted its iGlass to provide a "leisurely, non-immersive" GIANT SCREEN entertainment experience, on-the-go or at home," continues Sam.

"iGlass AR is amazingly comfortable to wear too, it is less than one third the weight of most AR VR headsets out there today (i.e., Microsoft HoloLens Measured at 550g, the Sony PlayStation VR measured at 683g, the latest Oculus Go VR headset measured at 487g). At 130 grams ultra-light-weight, iGlass Mobile AR Theater has reach the point for all day long wearing, even for a 5 years old kid," says Sam.

The 130g weight is evenly distributed on your forehead, there is absolutely NO pressure on your

iGlass provide total privacy protection, and zero pressure on nose. It allows daily glasses underneath



iGlass provide total Privacy protection and zero pressure on nose, it allows daily prescription glasses underneath as well

nose or your face, and you can comfortably wear your daily prescription glasses underneath iGlass, very easy and convenient, no habit changing required”, Sam adds.

“Technology wise, iGlass AR is revolutionary in term of provided a brand-new, small-size, light-weight, affordable, gigantic-screen-size, ultra high image quality and high color accuracy AR display core tech to the emerging AR industry, enabling this sector to jump start to its next phase — massive consumer adoption,” Sam continues.

“To me, this small, lightweight, sociable, total-privacy 30-foot gigantic screen, motion-sick free gadget could have important business applications too. Imagine all Airlines start adding the 130-gram, palm-sized iGlass AR on each of theirs seats, replacing the heavy and small 10-inch screen LCD based entertainment systems current out there on the airplanes, the weight and space saving on the airplanes simply equals \$\$\$ saving for the Airlines, for each trip. More importantly, iGlass' private 30-foot giant screen brings invaluable user experience on the road, making the trip a pleasant relaxation period for the passengers. I would guess all Airplanes have to adapt to iGlass Mobile AR Theater sooner or later, as going Giant-Screen experience is the trend and no business can against the trend,” says Sam.

“I feel something big could be coming, the 5G mobile entertainment landscape could well be changed.” Sam predicts.

"If you want to learn more about iGlass, in this 1.2 million people watched Video, [Linus Tech Tips](#) provided a detailed introduction on iGlass," continues Sam.

iGlass USA inc introduction 在中文:

在 iGlass
5G
iGlass
1
205G503035G
45GAVR
55GAVR

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