

NYX Game Awards Announces the Acclaimed Class of 2021 Winners

NYX Game Awards has announced the acclaimed 2021 division winners, celebrating and recognizing creative and technical brilliance in the gaming industry.

NEW YORK, NY, UNITED STATES, November 2, 2021 /EINPresswire.com/ -- [NYX Game Awards](#) has announced the acclaimed 2021 division winners, to the public, celebrating and recognizing creative and technical brilliance in the ever-expansive gaming industry, from console to PC games.

In light of that, more than 500 game and game marketing entries were submitted, from over 30 countries worldwide, including: United States, Canada, Australia, United Kingdom, Germany, Japan, Switzerland, China, France, South Korea, Italy, and Spain to name a few, but only a few emerged victorious, throughout the year.

"Creating an immersive award platform, that encompasses both game developers and marketers, is what we had hoped to achieve," Kenjo Ong, CEO of IAA, exclaimed. "With that in mind, we were able to celebrate the success of various game entries, ranging from indie games to AAA titles, and provide them with the honor they truly deserve!"

Grand Jury Panel

With the multitudinous entries, NYX Game Awards has ranked them, via blind judging, in accordance to the industry's best standards, based on the creative proficiency and messages behind each concept. Winners will then be selected based on their ability to meet competition



2021 NYX Game Awards Winners Announced



2022 NYX Game Awards Call For Entries

criteria. On that account, the esteemed judges that provided their valuable insights this year, include: Anton Soderhall (Goodbye Kansas), Xianzhe Li (WhisperGames), Anton Ravin (1C Publishhing), Jim Redner (Redner PR), Joaquin Lynch Garay (ANOMALY), John Bulahan (Studio Wildcard), Ahmad Al-Natsheh (Khosouf Studio), SEDA GENÇ (NEUROMAR), and many more.

NYX [Game of the Year](#) & Special Recognition Winner

Succeeding the detailed evaluation of the entries from our esteemed judges, NYX Game Awards is proud to announce the reigning NYX Game of the Year for 2021 is: The Last of Us – Part II, by Naughty Dog. Exemplifying gameplay that has been unrivalled throughout the year, this game portrays the best game design, animation, and storytelling, amidst other marvelous achievements, providing them with the emphasis of being the best amongst the rest.

In addition to that, the Special Recognition - PC Game of the Year was awarded to It Takes Two, by Hazelight. With its unparalleled PC dynamics that has blown its competition away, this game portrays the best art direction, gameplay, and narrative, amidst other prestigious achievements, awarding them with the title that stands atop its competitors. The game exemplifies overall excellence and a distinct co-op gaming experience, surrounding the PC platform.

In accordance to that, NYX Game Awards also saw names of well-known AAA titles, indie games, as well as game trailers from all over the world, whom were crowned as winners. The games and companies that have been crowned as the winners of the 2021 NYX Game Awards, encompasses: Angry Birds 2 (Rovio Entertainment), Asphalt 9: Legends (Gameloft), Borderlands 3 (2K Games), Godfall (Gearbox Publishing), Little Nightmares II: Preview Trailer (Maverick Media), Chivalry 2 (Torn Banner Studios), Season (Scavengers Studio), The Eternal Cylinder (ACE TEAM), Party Animals (Recreate Games), Kukoos: The Lost Pets(Petit Fabrik) and many more.

Do visit NYX Game Awards' official website for the complete list of award winners.

"Moving forward, we hope to be able to witness more amazing achievements, deriving from the NYX Game Awards program," Kenjo remarked. "With that, we welcome the 2022 NYX Game Awards competition with open arms, and are elated for what's in store in the following year!"

The 2022 NYX Game Awards is currently calling for entries, with a small fee required for administration purposes. Choose the [Game Awards Categories](#) that best suit you, and grant your game an award-winning title today!

About International Awards Associate (IAA)

IAA, established in 2015, is the organizer of MUSE Creative Awards, MUSE Design Awards, Vega Digital Awards, Vega Student Awards, NYX Marcom Awards, NYX Game Awards, NYX Video Awards, TITAN Business Awards, TITAN Property Awards, LIT Talent Awards, iLuxury Awards, NY Product Awards, New York Photography Awards and MUSE Hotel Awards. Our mission is to honor, promote and encourage professional excellence, from industry to industry, internationally and domestically, through award platforms that are industry appropriate. IAA

assembled NYX Game Awards to celebrate and recognize creative and technical brilliance in the ever-expansive gaming industry, ushering in a new age of immersion and gameplay unlike any we have ever seen before.

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