Schell Games Announces Lost Recipes, a Historical Cooking VR Game Launching Exclusively on the Quest Platform in 2022

Players Master Recipes in Authentic Kitchens and Discover Unique Ingredients, Tools, and Techniques Across Time and Culture

PITTSBURGH, PA, USA, December 2, 2021 /EINPresswire.com/ -- Leading virtual reality game development company Schell Games today announced Lost Recipes, a historical cooking simulator that will be exclusive to the Quest Platform and launch in 2022. A trailer for the new game was unveiled today as part of the UploadVR Winter 2021 Showcase and can be found here.

Schell Games

In Lost Recipes, players cook for ghosts from ancient Greek, Chinese, and Maya civilizations who long to pass on the traditional recipes of their favorite dishes. Players must recreate tasty dishes in historically-accurate kitchens, using authentic ingredients, utensils, and techniques.

"Lost Recipes is really the embodiment of what we do at Schell Games," said Jesse Schell, CEO. "We've combined a relaxing, immersive VR experience with educational gameplay that lets players explore tools, foods, and cooking techniques to see how geography and history shaped culinary tastes."

In each of the game's nine recipes, authentic voices narrate timeless recipes and offer tidbits about each cuisine and culture. Players will cook with rare kitchen tools and ingredients, employing the cooking techniques of the times.

> Ancient Greece (400-500 BCE): Step back in time to a kitchen in the heart of the city of Athens. Cook up pita bread, mulled wine, Souvlaki, and more.

> Song Dynasty, China (960-1279 CE): The arrival of spring festival means completing dishes for the new year celebration. Brew oolong tea, learn how to steam fish, and make a sweet fruit treat.

> Yucatan Peninsula (1500-1600 CE): Prepare traditional dishes for Hanal Pixán, a holiday similar to Dia de los Muertos (Day of the Dead). Spice up the kitchen while making Xec and wrap up Mukbil Pollo (buried chicken).

To ensure Lost Recipe's accuracy and authenticity, Schell Games partnered with subject matter experts to guide the creation of each location within the game, including Dr. Sébastien Dubreil (Teaching Professor of French & Francophone Studies, Second Language Acquisition, and Technology-Enhanced Learning - Dept. of Modern Languages, Carnegie Mellon University) and Stephan Caspar (Assistant Professor - Global Languages & Cultures Room, Dept. of Modern Languages, Carnegie Mellon University), Dr. Owen H. Jones (Ph.D. History), Gang Liu (Associate Teaching Professor of Chinese, Carnegie Mellon University), Claire Schuler, and Dr. Melanie Byrd (Co-Editor: Cooking through History Encyclopedia).

"Across many cultures, the kitchen is referred to as the 'heart of the home', and we wanted this feeling to exist in our game as players help friendly ghosts from the past recreate their favorite dishes while experiencing history and culture," said Dr. Brooke Morrill, Senior Director of Education at Schell Games. "We hope families, cooking enthusiasts, and virtual reality fans will enjoy exploring different recipes, cultures, and time periods throughout history in a relaxing, encouraging environment."

For more information, view the press kit.

About Schell Games
Schell Games is the largest full-service education and entertainment game development studio in the United States. Founded in 2002 by award-winning game designer and author Jesse Schell, the company's talented array of artists, engineers, producers, and game designers create original games for PC, VR/AR, and mobile, including I Expect You To Die, an award-winning VR puzzle game franchise; Until You Fall, a VR sword fighting game; Happy Atoms, a digital and physical interactive chemistry learning set; Mission: It's Complicated, an LGBTQ+ superhero visual novel; and HoloLAB Champions, a VR lab practice game. In addition to creating original games, the company counts some of the world's most respected brands as clients, including The Walt Disney Company, Google, Facebook, Microsoft, LEGO, Yale University, Universal Studios, Fred Rogers Productions, The Smithsonian Institute, and the US Department of Education. For more information on Schell Games, visit https://www.schellgames.com.

About Meta Quest
The Meta Quest team at Reality Labs lets people defy distance—connecting with each other and the world—through world-class VR hardware and software. The Meta Quest content team

pursues the creation of best-in-class games, narrative experiences, and new VR use-cases like fitness, productivity, and travel. Meta Quest joins other teams at Reality Labs dedicated to cutting-edge research, computer vision, haptics, social interaction, and more. Reality Labs is committed to driving the state of the art forward through relentless innovation.

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