

# Console Games Market Size, Share, Revenue, Trends And Drivers For 2023-2032

*The Business Research Company's  
Console Games Global Market Report  
2023 – Market Size, Trends, And Global  
Forecast 2023-2032*

LONDON, GREATER LONDON, UK,  
February 3, 2023 /EINPresswire.com/ --  
The Business Research Company's  
global market reports are now updated  
with the latest market sizing  
information for the year 2023 and forecasted to 2032



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Research Company

Console Games Global Market Report 2023 – Market  
Size, Trends, And Global Forecast 2023-2032

The Business Research Company's "Console Games Global Market Report 2023" is a comprehensive source of information that covers every facet of the console games market. As per [TBRC's console games market forecast](#), the global console games market size is expected to grow to \$113.17 billion in 2027 at a CAGR of 8.9%.



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There has been a rapid growth in the mobile/tablet gaming owing to introduction of new smart phones/tablets with enhanced features to play video games without having to connect an external device/console. Asia-Pacific is expected to hold the largest [console games market share](#). Major players in the console games market include Tencent Games, Sony Interactive Entertainment, Microsoft Studios, Activision Blizzard, EA, Nintendo, Take-Two

Interactive, Rockstar, Ubisoft.

Learn More On The Console Games Market By Requesting A Free Sample (Includes Graphs And Tables):

<https://www.thebusinessresearchcompany.com/sample.aspx?id=3044&type=smp>

Trending Console Games Market Trend

Console video game developers are adopting to subscription-based gaming. For example, Xbox

Live and PlayStation Plus provide licenses for a few games on monthly rotation basis. The first major subscription program by EA was the EA Access on Xbox One which offered discounts on EA games, a limited number of hours of pre-release play, and a vault of back catalog offerings. Microsoft released a Netflix-style offering called Game-Pass, for its first-party games and a number of titles from third-party developers and publishers.

### Console Games Market Segments

- By Type: Digital Console Games, Online/Microtransaction Console, Physical Console Games
- By Application: Shooter, Action, Sport Games, Role-Playing, Adventure, Racing, Fighting, Strategy, Other Applications
- By Device: TV, Computer/PC, System Consoles
- By Geography: The global console games market is segmented into North America, South America, Asia-Pacific, Eastern Europe, Western Europe, Middle East and Africa.

Read more on the global console games market report at:

<https://www.thebusinessresearchcompany.com/report/console-games-global-market-report>

Console games are a form of interactive multimedia software that use a video game console to deliver an interactive multimedia experience through a TV or other display device.

Console Games Global Market Report 2023 from TBRC covers the following information:

- Market size data for the forecast period: Historical and Future
- Market analysis by region: Asia-Pacific, China, Western Europe, Eastern Europe, North America, USA, South America, Middle East and Africa.
- Market analysis by countries: Australia, Brazil, China, France, Germany, India, Indonesia, Japan, Russia, South Korea, UK, USA.

Trends, opportunities, strategies and so much more.

The Console Games Global Market Report 2023 by The Business Research Company is the most comprehensive report that provides console games market analysis, insights on console games global market size, drivers and console games global market trends, console games market major players, competitors' revenues, market positioning, and console games market growth across geographies. The console games global market report helps you gain in-depth insights on opportunities and strategies. Companies can leverage the data in the report and tap into segments with the highest growth potential.

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### [About The Business Research Company](#)

The Business Research Company has published over 3000+ detailed industry reports, spanning over 3000+ market segments and 60 geographies. The reports draw on 1,500,000 datasets, extensive secondary research, and exclusive insights from interviews with industry leaders.

### Global Market Model – Market Intelligence Database

The Global Market Model, The Business Research Company's flagship product, is a market intelligence platform covering various macroeconomic indicators and metrics across 60 geographies and 27 industries. The Global Market Model covers multi-layered datasets that help its users assess supply-demand gaps.

### Contact Information

The Business Research Company

Europe: +44 207 1930 708

Asia: +91 8897263534

Americas: +1 315 623 0293

Email: [info@tbrc.info](mailto:info@tbrc.info)

Check out our:

LinkedIn: <https://in.linkedin.com/company/the-business-research-company>

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Oliver Guirdham

The Business Research Company

+44 20 7193 0708

[info@tbrc.info](mailto:info@tbrc.info)

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