

Virtual Production Market Size, Share, Revenue, Trends And Drivers For 2023-2032

The Business Research Company's Virtual Production Global Market Report 2023 – Market Size, Trends, And Market Forecast 2023-2032

LONDON, GREATER LONDON, UK, May 16, 2023 /EINPresswire.com/ -- The Business Research Company's global market reports are now updated with the latest market sizing information for the year 2023 and forecasted to 2032



The Business Research Company's "Virtual Production Global Market Report 2023" is a comprehensive source of information that covers every facet of the market. As per TBRC's virtual production market forecast, the <u>virtual production market size</u> is predicted to reach a value of \$4.68 Billion by 2027, rising at a significant annual growth rate of 16.8 percent through the forecast period.

The growth in the global virtual production industry is due to the increasing demand for visual effect in movie production. North America region is expected to hold the largest virtual production market share. Major virtual production companies include Adobe Inc., NVIDIA Corporation, Autodesk Inc., Technicolor SA and VIVE Mars CamTrack.

Virtual Production Market Segments

□ Ry Type:	Pre-Production	Production	Post-Production

- ☐ By Offering: Hardware, Software, Services
- ☐ By End User: Movies, TV Series, Commercial Ads, Online Videos, Other End Users
- ☐ By Geography: North America, South America, Asia-Pacific, Eastern Europe, Western Europe, Middle East and Africa.

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Virtual production is a one-stage procedure that integrates physical and virtual aspects in real

time utilising a set of software tools. It is used to enable moviemakers to interactively view and explore digital scenarios in the studio.

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