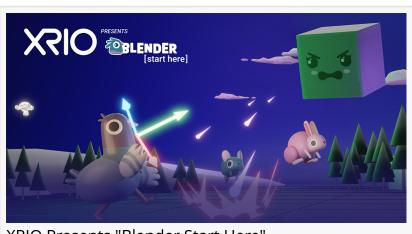


XRIO Announces Kickstarter Campaign for "Blender Start Here" – A Game That Revolutionizes Learning 3D Design

By gamifying the learning experience, XRIO is breaking down barriers, making 3D modeling education not only more accessible but more enjoyable too.

UNITED STATES, June 5, 2024
/EINPresswire.com/ -- XRIO Announces
<u>Kickstarter Campaign</u> for "Blender
Start Here" - A Game That
Revolutionizes Learning 3D Design
Live on Kickstarter through June 21,
2024



XRIO Presents "Blender Start Here"

XRIO, a leader in digital arts education, is thrilled to announce the launch of its Kickstarter campaign for "Blender Start Here." This innovative PC game is set to make learning Blender, the premier open-source 3D creation tool, an accessible, engaging, and enjoyable experience for learners worldwide. As the digital landscape evolves and the demand for skilled 3D creators skyrockets, "Blender Start Here" aims to empower aspiring artists, designers, and developers by simplifying the learning process through gamification.

Through collaborations with creative influencers like CG Cookie, a slew of artists and several viral posts, the need is evident for this learning tool. Kickstarter has also announced this project as a top project on their platform through their #projectswelove badge as well as backing from Kickstarter's Forward Funds program that supports projects that focus on a more creative and equitable world.

A Revolutionary Educational Tool for All

"Blender Start Here" by XRIO leverages gamification to demystify the complexities of 3D modeling, offering a seamless bridge between novice creativity and professional digital artistry. This approach promises a significant impact across multiple fields:

For Educators:

"Blender Start Here" transforms educational landscapes by integrating engaging and immersive

learning experiences directly into curriculums. It aligns with educational outcomes across STEM and Art disciplines (STEAM), facilitating a hands-on approach to acquiring essential digital skills. By introducing students to the fundamentals of 3D modeling in an interactive and fun way, "Blender Start Here" caters to diverse learning styles and paces, ensuring that every student can grasp complex concepts with ease.

For the extended reality (XR), EdTech, and Gaming Industries:

The game breaks new ground in gamification, offering a captivating introduction to Blender that appeals to both novices and professionals. With industries from gaming to XR expanding rapidly, the need for competent 3D modelers has never been more critical. "Blender Start Here" emerges as a solution to the steep learning curve of 3D modeling software, inviting more individuals to contribute to the future of virtual interconnectivity and various industries harnessing the power of these capabilities.

"Blender Start Here": Leading the Charge in Educational Innovation

At its core, "Blender Start Here" is more than just a game—it's a pioneering step in digital education. Our philosophy promotes active learning, where users engage directly with content, applying what they learn in practical, impactful ways. Community feedback plays a crucial role in keeping our approach fresh and relevant.

Why "Blender Start Here" Is a Game-Changer

Early user testimonials and comparisons highlight the game's unique position in making digital arts learning accessible to a broader audience. Furthermore, our initiative to collaborate with renowned Blender Mentors and Creators introduces "Collectable Creator Cards" into the game. These cards guide users to further their Blender expertise post-game, blending gaming with tangible learning paths and marking "Blender Start Here" as a trailblazer in the field.

By gamifying the learning experience, XRIO is breaking down barriers, making 3D modeling education not only more accessible but more enjoyable too. This approach promises to welcome a new wave of creators into the digital era, equipping them with the skills necessary for the future job market.

Join the Movement: Support "Blender Start Here" on Kickstarter We invite you to join us in this exciting journey to reshape digital arts education and empower creators worldwide to start their 3D modeling adventures with confidence and creativity.

Resources
Kickstarter Campaign
Why "Blender Start Here" is THE Game Changer
Demo - "Blender Start Here"
Press Kit

XRIO, the creator of "Blender Start Here," merges immersive technology with engaging stories, offering a fresh approach to learning. By integrating extended reality (XR) and gaming, XRIO connects learners with essential, real-world skills, paving the way for the future of education and interactive technology.

Spanning from Hawai'i to California and the East Coast, the XRIO team enhances their work with diverse perspectives, thanks to creative collaborations with industry professionals around the world.

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