

Strategic Insights into the Competitive Landscape of Digital Education

The Business Research Company's Digital Education Global Market Report 2024 – Market Size, Trends, And Global Forecast 2024-2033

LONDON, GREATER LONDON, UK, June 19, 2024 /EINPresswire.com/ -- The digital education sector, defined by the use of digital tools and technologies to enhance learning experiences, has



seen substantial growth recently. From \$21.42 billion in 2023, the market is expected to grow to \$28.48 billion in 2024, reflecting a robust compound annual growth rate (CAGR) of 32.9%. It will grow to \$89.80 billion in 2028 at a compound annual growth rate (CAGR) of 33.3%. This growth can be attributed to increased internet penetration, widespread adoption of smartphones and



You Can Now Pre Order
Your Report To Get A Swift
Deliver With All Your Needs

,,

The Business Research
Company

tablets, government initiatives promoting digital learning, and a rising demand for personalized educational experiences.

Rising Internet Penetration Driving Market Expansion
The surge in digital education is closely tied to growing
internet penetration worldwide. This metric, indicating the
percentage of the population with internet access, has
been steadily increasing due to factors such as
affordability, improved infrastructure, and technological

advancements making access more convenient, particularly through mobile devices. Government initiatives aimed at enhancing connectivity also play a crucial role in expanding internet access, thereby fostering the accessibility and effectiveness of online learning platforms.

Explore the global digital education market with a detailed sample report: https://www.thebusinessresearchcompany.com/sample-request?id=15163&type=smp

Major Players and Innovation in the Digital Education Sector

Key companies driving innovation in the digital education market include International Business

Machines Corporation, Adobe Inc., Pearson Education, and many others. These companies are focusing on developing advanced learning applications and platforms to improve accessibility, flexibility, and interactivity in educational content delivery. For example, Creative Galileo recently launched Toondemy, an educational app designed for children aged 3–10 years, integrating animated videos and interactive games aligned with educational syllabi.

Market Segmentation and Regional Insights

The digital education market is segmented based on course type, learning type, and end-user:

- Course Type: Science And Technology Courses, Entrepreneurship And Business Management Courses, Other Courses
- Learning Type: Self-Paced Online Education, Instructor-Led Online Education
- End User: Individual Learners And Academic Institutions, Enterprises, Government Organizations, Other End Users

In 2023, North America dominated the digital education market, while Asia-Pacific is anticipated to be the fastest-growing region through the forecast period.

Gain comprehensive insights into regional dynamics and growth opportunities: https://www.thebusinessresearchcompany.com/report/digital-education-global-market-report

<u>Digital Education Global Market Report 2024</u> from TBRC covers the following information:

- Market size data for the forecast period: Historical and Future
- Market analysis by region: Asia-Pacific, China, Western Europe, Eastern Europe, North America, USA, South America, Middle East and Africa.
- Market analysis by countries: Australia, Brazil, China, France, Germany, India, Indonesia, Japan, Russia, South Korea, UK, USA.

Trends, opportunities, strategies and so much more.

The Digital Education Global Market Report 2024 by The Business Research Company is the most comprehensive report that provides insights on digital education market size, digital education market drivers and trends, digital education market major players, competitors' revenues, market positioning, and market growth across geographies. The digital education market report helps you gain in-depth insights on opportunities and strategies. Companies can leverage the data in the report and tap into segments with the highest growth potential.

Browse Through More Similar Reports By The Business Research Company:
Handwriting Digital Pens Global Market Report 2024
https://www.thebusinessresearchcompany.com/report/handwriting-digital-pens-global-market-report

Digital Audio Workstation Global Market Report 2024 https://www.thebusinessresearchcompany.com/report/digital-audio-workstation-global-market-report

Digital Farming Global Market Report 2024

https://www.thebusinessresearchcompany.com/report/digital-farming-global-market-report

About The Business Research Company

The Business Research Company has published over 27 industries, spanning over 8000+ markets and 60+ geographies. The reports draw on 1,500,000 datasets, extensive secondary research, and exclusive insights from interviews with industry leaders.

Global Market Model – Market Intelligence Database

The Global Market Model, The Business Research Company's flagship product, is a market intelligence platform covering various macroeconomic indicators and metrics across 60 geographies and 27 industries. The Global Market Model covers multi-layered datasets that help its users assess supply-demand gaps.

Contact Information

The Business Research Company Europe: +44 207 1930 708

Asia: +91 8897263534

Americas: +1 315 623 0293

Oliver Guirdham
The Business Research Company
+44 20 7193 0708
info@tbrc.info
Visit us on social media:

Facebook

Χ

LinkedIn

This press release can be viewed online at: https://www.einpresswire.com/article/721228176

EIN Presswire's priority is source transparency. We do not allow opaque clients, and our editors try to be careful about weeding out false and misleading content. As a user, if you see something we have missed, please do bring it to our attention. Your help is welcome. EIN Presswire, Everyone's Internet News Presswire™, tries to define some of the boundaries that are reasonable in today's world. Please see our Editorial Guidelines for more information. © 1995-2024 Newsmatics Inc. All Right Reserved.