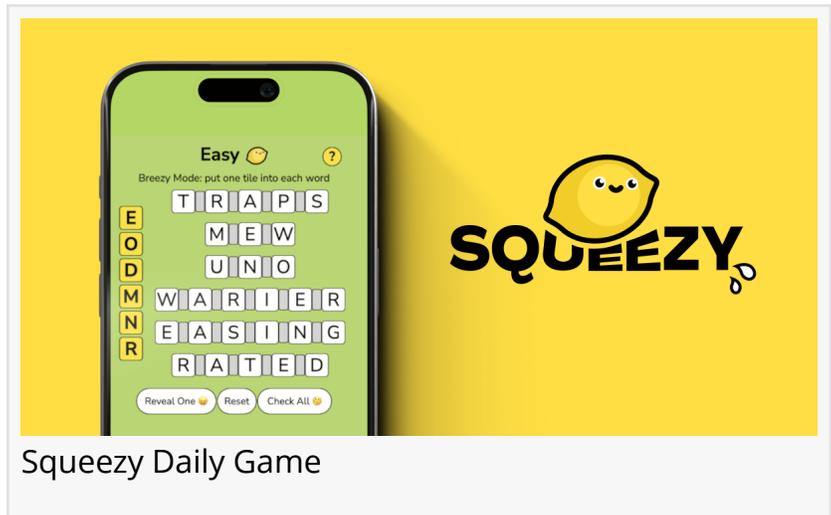


Hey, Good Game and Squeezy Partner to Expand Daily Word Puzzle Reach

Partnership expands Hey, Good Game's brainy game portfolio, integrating Squeezy's unique wordplay mechanics to redefine casual gaming experiences

ST. PAUL, MN, UNITED STATES, June 26, 2024 /EINPresswire.com/ -- [Hey, Good Game](#), a leading studio specializing in brainy games, is thrilled to announce its partnership with [Squeezy](#), an innovative word game that promises to deliver an engaging and positive gaming experience. This collaboration

marks a significant milestone in Hey, Good Game's mission to revolutionize the casual gaming industry through cutting-edge user experience, design, and positive gameplay.



Squeezy Daily Game

“

From the first moment I played Squeezy, I was hooked. What Jeff and Jim created is downright fun, and their partnership highlights their excellent taste in word games.”

Nate Kadlac

Squeezy, available at imsqueezy.com, is the brainchild of co-creators Jeff Chen and Jim Horne. This partnership will seamlessly integrate Squeezy into Hey, Good Game's expanding platform, enriching its portfolio and offering players an exciting new word puzzle challenge.

Jeff Chen, co-creator of Squeezy, expressed his enthusiasm: “Hey, Good Game’s entrepreneurial spirit perfectly meshes with ours. Jim and I have been incredibly impressed by the skills and strategic thinking HGG brings. We’re excited to grow the game as partners.”

Squeezy has gained popularity for its unique wordplay mechanics and captivating design, perfectly aligning with Hey, Good Game's commitment to positive gaming experiences. The game ingeniously challenges players to create new words by strategically squeezing letters into existing ones, offering a fresh twist on traditional word puzzles.

Hey, Good Game Co-founder Nate Kadlac said, “From the first moment I played Squeezy, I was

hooked. Jeff and Jim have created something truly special, and this partnership underscores our commitment to curating the finest word games. Squeezy will be a perfect addition to our brainy game portfolio, furthering our mission to deliver daily positive gaming experiences that challenge and entertain.”

This partnership also highlights Hey, Good Game's appeal to game creators. The studio offers a unique proposition: allowing developers to focus on creating great games while Hey, Good Game handles the operational aspects and provides access to a broader player base. This model has proven attractive to innovators who love making games but prefer not to manage day-to-day operations.

With the addition of Squeezy, Hey, Good Game's portfolio expands to eight intellectually stimulating games, including popular titles like Kakuro Conquest, Mathler, and Crosswordle. This diverse collection reinforces Hey, Good Game's position as a leader in the brainy game market.

For more information about Hey, Good Game and its growing family of games, visit www.hey.gg or follow @HeyGoodGames on social media platforms. Experience the future of casual gaming today!

Nate Kadlac
Hey, Good Game, Inc.

[email us here](#)

Visit us on social media:

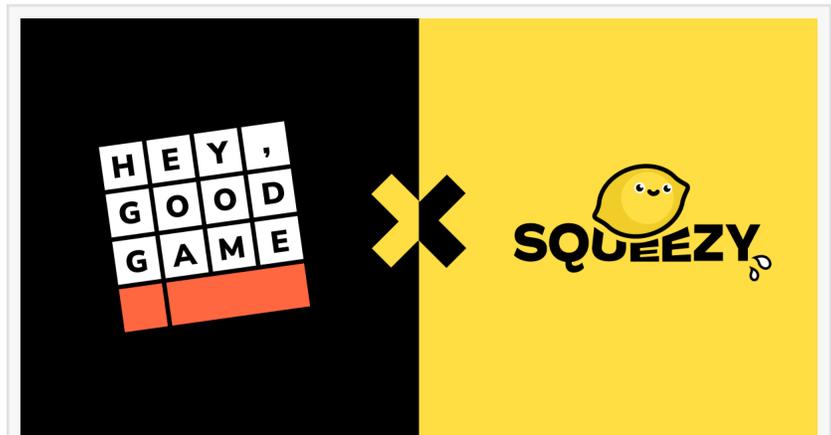
[Facebook](#)

[X](#)

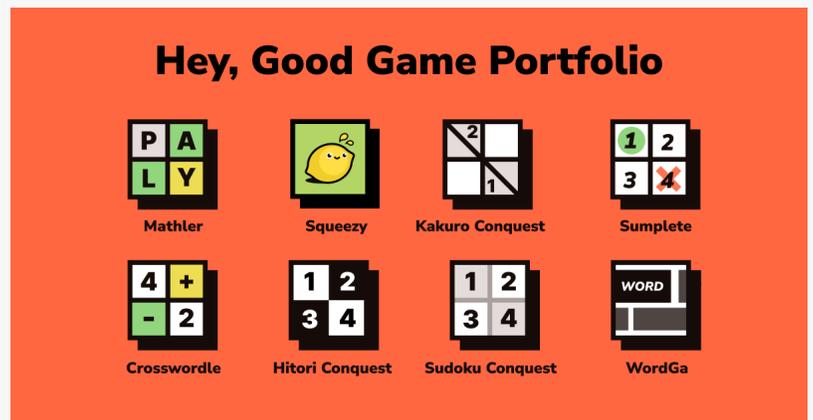
[LinkedIn](#)

[Instagram](#)

[YouTube](#)



Hey, Good Game Partnership



Hey, Good Game Portfolio

EIN Presswire's priority is source transparency. We do not allow opaque clients, and our editors try to be careful about weeding out false and misleading content. As a user, if you see something we have missed, please do bring it to our attention. Your help is welcome. EIN Presswire, Everyone's Internet News Presswire™, tries to define some of the boundaries that are reasonable in today's world. Please see our Editorial Guidelines for more information.

© 1995-2024 Newsmatics Inc. All Right Reserved.