

Ken Jennings and Richard Garfield Unveil Sequel to Hit Board Game

Ken Jennings and Richard Garfield unveil "Half Truth: Second Guess," a sequel to their hit board game, launching July 23, 2024.

SAN FRANCISCO, UNITED STATES OF AMERICA, July 16, 2024 /EINPresswire.com/ -- Solis Games is thrilled to announce the highly anticipated sequel to the awardwinning board game "Half Truth." Created by the legendary minds of Ken Jennings, famed "Jeopardy!" champion, and Richard Garfield, the genius behind "Magic: The Gathering," the new game, "Half Truth: Second Guess," promises to deliver even more



Ken Jennings and Richard Garfield Launch their new game Half Truth: Second Guess

excitement, challenge, and fun for players of all ages. The game will be officially launched on July 23, 2024, with exclusive early-bird deals and special announcements available to those who subscribe to the <u>Kickstarter page</u>.

"Half Truth: Second Guess" builds on the unique mechanics of the original game, combining trivia with strategic guessing to create a captivating experience. Players are presented with questions and must choose the correct answer from a set of options, some of which are designed to mislead. This sequel introduces new question categories, innovative game dynamics, and enhanced replay value, making it a must-have for both casual and avid gamers.

Ken Jennings, famed Jeopardy! winner and current game show host, shares his excitement: "Creating 'Half Truth' was an incredible journey, and the response from the gaming community was overwhelmingly positive. With 'Half Truth: Second Guess,' we've taken everything players loved about the original and pushed it to new heights. The new categories and gameplay elements are designed to keep everyone on their toes, making every game night a thrilling experience."

The collaboration between Ken Jennings and Richard Garfield has once again proven to be a recipe for success. Their combined expertise in trivia and game design has resulted in a game that is not only intellectually stimulating but also immensely enjoyable.

Richard Garfield is a renowned game designer best known for creating "Magic: The Gathering," the first trading card game, in 1993. Garfield's innovative design revolutionized the gaming industry and inspired countless other collectible card games. With a background in mathematics, he brings a unique analytical approach to game development. Beyond "Magic: The Gathering," Garfield has designed several other successful games, including "Netrunner" and "King of Tokyo," solidifying his legacy as a pioneering figure in modern game design.

Garfield adds, "Working with Ken on 'Half Truth' was a fantastic experience, and we're excited to bring 'Half Truth: Second Guess' to life. This game takes the concept of strategic guessing to a new level, offering fresh challenges and endless fun. We can't wait for players to dive in and experience what we've created."

Chris Solis, spokesperson for Solis Games, emphasizes the importance of early engagement: "We're incredibly proud of what Ken and Richard have achieved with 'Half Truth: Second Guess.' The game is a testament to their creativity and passion for gaming. By subscribing to our Kickstarter page, fans can stay up-to-date with all the latest news and take advantage of exclusive early-bird deals. It's the perfect way to get involved and be among the first to experience this amazing game."

Subscribing to the "Half Truth: Second Guess" Kickstarter page is simple: <u>Click this link</u> to open the Kickstarter page, click on the subscribe button, and enter your email address. By doing so, you'll ensure you're in the loop for all the exciting updates and special offers leading up to the game's official launch.

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