

University Games Unleashes The Dog Ate My Homework Game

University Games releases its new Dog Ate My Homework game. Now available online and in stores.

SAN FRANCISCO, CA, UNITED STATES, September 10, 2024 / EINPresswire.com/ -- Back-to-school blues got you down? <u>University Games</u> has the perfect remedy—<u>The Dog Ate My Homework!</u> This new release takes the classic excuse and turns it into a fun game, letting players transform a mischievous dog's mess into a masterpiece of family entertainment.

Craig Hendrickson, SVP Product
Development at University Games,
jokes: "The dog ate my
homework'—the excuse that's been
hounding teachers for generations. It's
so timelessly ridiculous, we just had to



University Games' New Dog Ate My Homework Game

turn it into a game. Now, instead of barking up the wrong tree, it can be the star of your family game night!"

In The Dog Ate My Homework, players face off against a dog with a taste for homework. Players take turns feeding homework sheets into the dog's mouth, turning its ear, and retrieving the pieces from its rear end. The goal? Unscramble the shreds to correctly guess the hidden image before the timer runs out. Each successful guess earns a doggie treat, and the player with the most treats after three rounds is the winner.

The Dog Ate My Homework joins other University Games popular titles, including Kids On Stage, Scavenger Hunt for Kids, Bob Moog's Dad Jokes, Who Took My Nuts?, and Murder Mystery Party Games.

About University Games: University Games is a leading game and puzzle publisher founded in 1985 by Bob Moog and Cris Lehman. The company also markets under the Briarpatch, The Learning Journey International, Forbidden Games, Front Porch Classics, Great Explorations and BePuzzled brands in the US, UK, Canada, Australia and throughout the world. For more information, visit www.universitygames.com and interact

www.universitygames.com and interact with us on social media: Facebook, Instagram, TikTok, Twitter and YouTube.

Sales and Marketing Contact: Craig Hendrickson, craigh@ugames.com, 415-934-3711



Dog Ate My Homework Box



'The dog ate my
homework'—the excuse
that's hounded teachers for
generations. We just had to
turn it into a game. Now,
instead of barking up the
wrong tree, it can be the
star of family game night!"

Craig Hendrickson, SVP of
Product Development for
University Games

Greg Walsh University Games +1 203-292-6280 greg@walshpr.com Visit us on social media: Facebook

Χ



This press release can be viewed online at: https://www.einpresswire.com/article/742037860

EIN Presswire's priority is source transparency. We do not allow opaque clients, and our editors try to be careful about weeding out false and misleading content. As a user, if you see something we have missed, please do bring it to our attention. Your help is welcome. EIN Presswire, Everyone's Internet News Presswire™, tries to define some of the boundaries that are reasonable in today's world. Please see our Editorial Guidelines for more information.

© 1995-2024 Newsmatics Inc. All Right Reserved.

LinkedIn Instagram YouTube TikTok