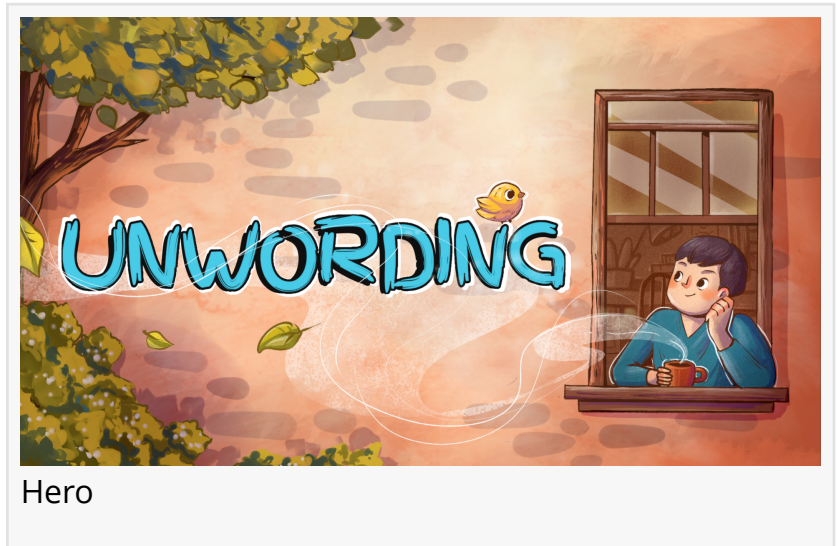


# Unwording: An Immersive Journey Into Negative Thought Patterns

*Experience Tom's heartfelt puzzle adventure, now available on PlayStation and Xbox.*

PILSEN, CZECH REPUBLIC, December 19, 2024 /EINPresswire.com/ -- Mental health struggles touch all of us. Negative thought patterns can cloud our perception of reality, making even simple tasks feel overwhelming. Unwording, a heartfelt puzzle adventure by Frostwood Interactive, is here to explore this very theme.

Available NOW on [PlayStation](#) and [Xbox](#), Unwording invites players to see the world through a new perspective and witness the power of changing one's mindset.



“

I was burnt out and living in isolation. Observing my own thoughts helped me realize how much they shaped my life. I wanted to create a game that could help others confront their own mental barriers.”

*Armaan Sandhu*

## A Personal Journey of Mental Healing

In Unwording, players follow Tom, a man trapped in a cycle of negative thoughts, seeing the world through a distorted, pessimistic lens. Everyday objects transform into word puzzles, each reinforcing his self-doubt. But as Tom solves these puzzles, he begins to see the world differently, reflecting his mental transformation from a fixed, 2D perspective to a more open and hopeful 3D world.

“I created Unwording during a time when I was struggling with my own mental health,” says Armaan, the game's creator. “I was burnt out and living in isolation. Observing my own thoughts helped me realize how much they

shaped my life. I wanted to create a game that reflected this and could help others confront their own mental barriers.”

## A Game About Healing

Tom's journey is not just about solving puzzles but about confronting negative thought patterns and changing his mindset. As players progress through the game, the puzzles evolve—from

negative and self-defeating to hopeful and encouraging, mirroring Tom's own transformation. The game visually represents this shift, moving from 2D to 2.5D and then to a full 3D world. "Before working with Armaan, I let Unwording be played by a few friends," shares Jan Patrovský from Nejcraft. "I was amazed when one of them told me how it helped them look at themselves differently and encouraged them to reflect on their thought patterns. The game's message is powerful, and we're honored to help share it with players who might benefit from its healing themes."

#### Key Features:

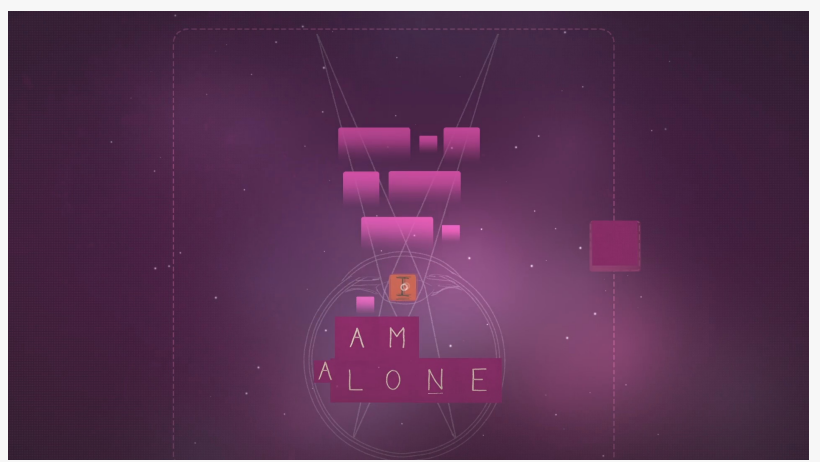
- Three Evolving Art Styles: From 2D to 2.5D to 3D, the visuals reflect Tom's mental growth.
  - A Silent, Heartfelt Story: Told entirely without dialogue, relying on visual storytelling to convey its deep emotional themes.
  - Challenging Word Puzzles: These puzzles evolve along with Tom's perspective, shifting from negative to positive.
  - Optional Easy Mode: For players who want to focus on the story without the challenge of difficult puzzles.
  - A Soothing Soundtrack by Trevor Kowalski, evolving with the game's emotional tone.
- Unwording is available now on PlayStation and Xbox. More than just a game, it's a chance to reflect on mental health and the power of changing how we see the world.

#### Links

- [PressKitty](#)
- PlayStation
- Xbox
- Request a Key / Press Email - [press@nejcraft.cz](mailto:press@nejcraft.cz)

#### About Frostwood Interactive

Frostwood Interactive is a one-man studio founded in 2017 by Armaan Sandhu with the goal of developing Rainswept. The studio strives to create cinematic, atmospheric single-player games that center around emotional and cathartic storytelling, capturing both the tragedies and beauty



Puzzle #1



Cozy Interactions

of life while aiming to move and emotionally impact players.

## About Nejcraft

Nejcraft is a game development and publishing company based in the heart of the Czech Republic. Our mission? We're all about nurturing unheard indie escapades that spark joy and ignite imaginations. By always expanding our horizons, be it a new generation of consoles or an interesting streaming platform, we ensure our adventures can be enjoyed for generations to come. In the end, we just live for the thrill of making exceptional games a reality. Discover more at [nejcraft.cz](https://nejcraft.cz), follow us on Twitter/X, and join our mailing list.

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