

# In-App Purchase Market Expands at 12.5% CAGR, Poised for \$571.2 Billion Valuation by 2032

*By application, the gaming segment accounted for the largest in-app purchase market share in 2023.*

WILMINGTON, NEW CASTLE, DE, UNITED STATES, March 19, 2025 /EINPresswire.com/ -- The global [in-app purchase market](#) size was valued at \$195.5 billion in 2023, and is projected to

reach \$571.2 billion by 2032, growing at a CAGR of 12.5% from 2024 to 2032. Advancements in payments technology and the integration of in-app purchase into a variety of industries will provide ample opportunities for the market's development during the forecast period.



The consumable segment is expected to witness the highest growth, as these services help to reduce the time and costs associated with optimizing systems in the initial phase of deployment."

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In-app purchase (IAPs) is the process of purchasing extra

features for programs that have been loaded on several different smart devices, mobile phones, and other gadgets. In addition, subscription-based IAPs are widely used in media and content apps, offering users ad-free experiences, exclusive content, or additional functionalities for a recurring fee. Educational and productivity apps leverage IAPs to provide advanced tools and resources, making the apps more valuable to users who require extra features. By offering diverse purchasing options within the app, developers can cater to different user preferences and spending capacities, ultimately driving higher engagement, user satisfaction, and revenue growth.

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- Apple Inc.
- Disney
- Google LLC
- King.com Ltd.
- Netflix, Inc.

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POCKETGUARD  
PubMatic  
Roblox  
InMobi  
Brainly  
Recurly  
Propeller Ads  
Tango

The report provides a detailed analysis of these key players in the global in-app purchase market. These players have adopted different strategies such as new product launches, collaborations, expansion, joint ventures, agreements, and others to increase their market share and maintain dominant shares in different regions. The report is valuable in highlighting business performance, operating segments, product portfolio, and strategic moves of market players to showcase the competitive scenario.

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Moreover, the proliferation of affordable Android devices has made smartphones and tablets accessible to a broader demographic, thereby increasing the number of potential in-app purchasers. The Google Play Store's continuous enhancements in user experience, security measures, and developer tools further contribute to the growth of in-app purchases. Additionally, the rise in trend of mobile gaming, subscription-based services, and digital content consumption on smartphone devices is expected to significantly boost the in-app purchase market. The combination of these factors ensures that the market will witness substantial growth in the forecast period.

Based on application, the gaming segment held the highest market share in 2023. Mobile gaming has become a global phenomenon, with billions of people playing games on their smartphones and tablets. Since the popularity of mobile gaming has expanded, game creators have discovered new ways to commercialize their products.

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On the basis of region, North America attained the highest growth in 2023. The presence of prominent players such as Apple Inc., Disney, Google, and others has influenced the [growth of the in-app purchase market](#) in North America. Moreover, the rise in government initiatives to strengthen smart infrastructure across the region is further expected to drive the demand for in-app purchase solutions. However, Asia-Pacific is projected to be the fastest-growing segment

during the forecast period, owing to the availability of cost-effective digital solutions and the rise in the amount of data generation across organizations. In addition, the proliferation of advanced technologies escalates system safety and reduces delays in smart operations.

Based on type, the auto-renewable segment held the highest market share in 2023. Auto-renewable subscriptions enable continued access to services, content, and premium features in the users' applications. They automatically renew at the end of their term unless the user cancels.

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Furthermore, the rise in the trend of cloud computing in several industries including the in-app purchase industry is anticipated to create numerous opportunities for market growth. As cloud-based solutions offer scalability, flexibility, and accessibility, that enhance business operations. For instance, in May 2024, Bharti Airtel ("Airtel") collaborated with Google Cloud, to deliver cloud solutions to Indian businesses. The strategic collaboration offers a suite of cloud solutions from Google Cloud to fast-track cloud adoption and modernization for Airtel's customers. In addition, Airtel will provide a suite of cloud-managed services to its customer base of more than 2, 000 large enterprises and one million emerging businesses. Therefore, numerous strategies adopted by businesses further help to accelerate the global in-app purchase market growth globally.

Based on operating system, the iOS segment held the highest market share in 2023. With iOS operating system, in-app purchases provide better user experience, as they do not obstruct the user's application use with advertisements.

## KEY FINDINGS OF THE STUDY

By operating system, the iOS segment accounted for the largest in-app purchase market share in 2023.

By type, the auto renewable segment accounted for the largest in-app purchase market share in 2023.

By application, the gaming segment accounted for the largest in-app purchase market share in 2023.

Region wise, North America generated the highest revenue in 2023.

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