

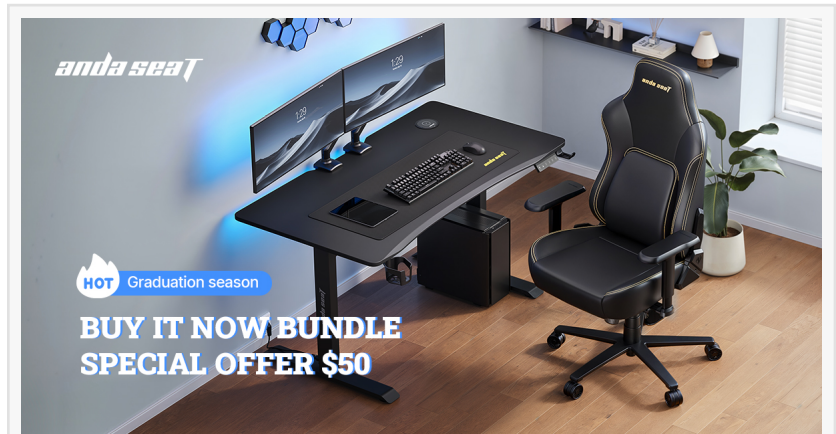
As Desk Routines Grow More Dynamic, AndaSeat Positions Phantom 4 and Xtreme Series Around Movement-Ready Setup Design

AndaSeat Connects Phantom 4 and Xtreme Desk to a Growing Workstation Concern: Setup Friction During Long Screen Sessions

SPOKANE, WA, UNITED STATES, May 6, 2026 /EINPresswire.com/ -- AndaSeat has launched its Graduation Season Sale, featuring products starting at \$209, sitewide savings of up to \$140 off, and an additional \$10 off tied to gift card purchase. While the campaign includes multiple seasonal offers, this release focuses on the company's [Phantom 4](#) Series Ergonomic Office Gaming Chair and [Xtreme](#) Series Ergonomic Standing Desk, which AndaSeat is positioning together around a broader workstation issue: many consumers no longer struggle only with long screen time, but with setups that are too fixed to support how work, play, and digital routines now actually unfold.

That concern has become more visible as desk behavior grows less uniform. Public guidance from CDC's NIOSH states that office workers should be able to work without needing to over-reach, use awkward postures, or sit or stand for too long, and notes that changing equipment or furniture is sometimes the most effective way to improve comfort. Separate CDC sit/stand workstation guidance also emphasizes promoting variation between sitting and standing throughout the day rather than treating either posture as ideal when sustained too long.

For many users, especially those entering new study, work, and gaming routines after



2026 Graduation Sale AndaSeat Phantom 4



2026 Graduation Sale AndaSeat Phantom 4 Xtreme

graduation, that issue now appears at the level of the full station rather than a single furniture item. A chair alone may not solve the problem if the desk height and layout remain restrictive. A standing desk alone may not solve it if the seated position still lacks support during longer sessions. AndaSeat said the Phantom 4 and Xtreme Series were designed to address that larger question of workstation adaptability.

Why Fixed Setups Are Under More Pressure

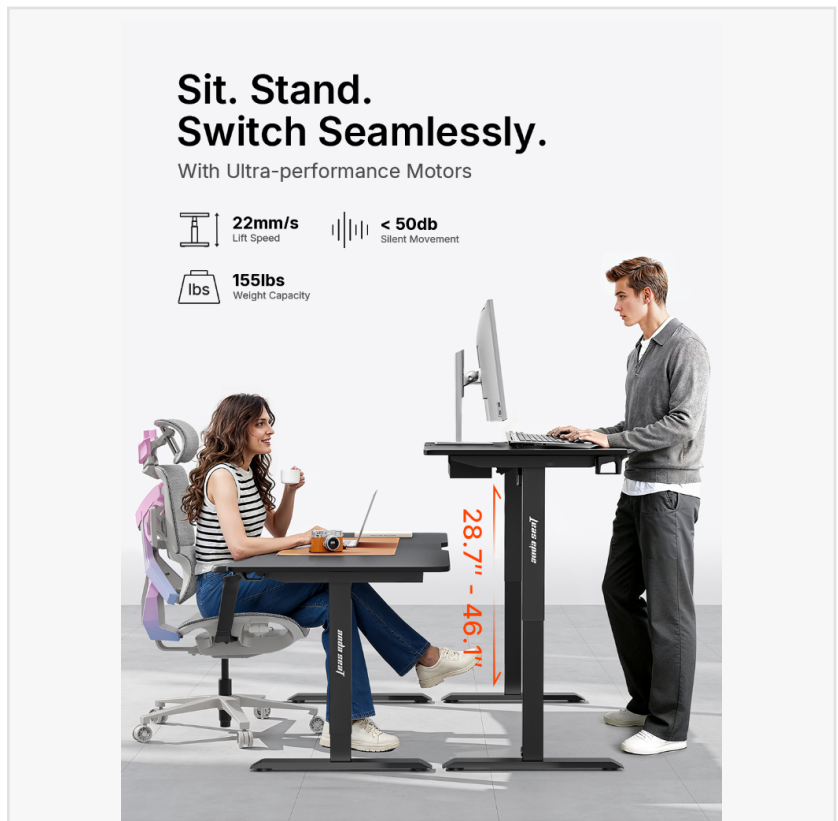
In practical use, today's workstation is rarely built around one repeated action for eight straight hours. The same setup may support concentrated keyboard work, meetings, reading, editing, controller-based gaming, streaming, and short recovery periods between tasks. As those behaviors change, users often shift not only posture, but also eye level, arm position, desk height preference, and how close they sit to the workstation.

That is where fixed setups increasingly create friction. A single unchanging desk height can be workable for one activity and less suitable for another.

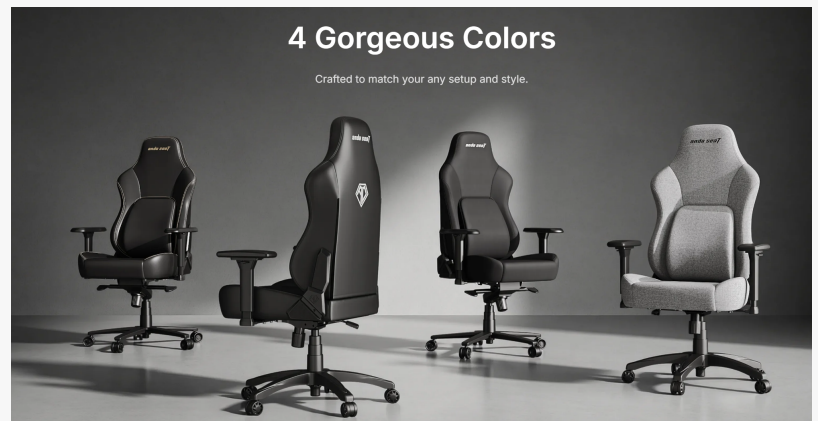
Likewise, a chair that supports sitting well may not by itself solve the broader problem if the workstation around it encourages static behavior or limits movement. The result is often not one dramatic failure, but repeated interruptions in comfort, position, and task flow.

Public ergonomic guidance reflects this point indirectly. CCOHS notes that the key factor in sit/stand workstation use is to alternate position as needed and allow time for the body to adjust, rather than stay in one mode continuously. CDC's NIOSH guidance similarly cautions against sitting or standing for too long and points toward furniture choices as part of the solution.

The Consumer Pain Point Behind the "Ultimate Station"



Xtreme Desk Feature Standing



AndaSeat Phantom 4

For many consumers, the workstation problem is no longer simply about buying a better chair or a larger desk. It is about reducing the number of small barriers that break concentration during long sessions. A user may want to raise the desk for a different task, sit back into a more supportive chair posture, reset arm position, or shift from work to gaming without feeling as though the setup has to be rebuilt every time.

This is especially relevant in graduation season, when many users are moving into first apartments, new study spaces, hybrid work routines, or more permanent desk environments. The need is not only for equipment that looks appropriate at first purchase, but for furniture that can support longer-term routines where movement, device switching, and task variation are normal.

AndaSeat said this is the context in which it is connecting Phantom 4 and Xtreme Series. Rather than describing the pairing only as a promotional combination, the company frames the two products as parts of one movement-ready station logic: the chair supports dynamic seated use, while the desk supports height variation, equipment organization, and a less static overall setup.

How AndaSeat Frames Phantom 4

According to AndaSeat, the Phantom 4 Series Ergonomic Office Gaming Chair was developed for work, home, and gaming use, with an emphasis on movement-responsive support. The company positions the series around its dynamic auto-tracking lumbar system, which is designed to respond more naturally as posture changes during seated use.

AndaSeat also states that the Phantom 4 series includes model-specific differences such as 2D armrests on Phantom 4, 3D 360-degree rotating armrests on Phantom 4 Pro, different head pillow configurations, and distinct seat-height adjustment ranges. Together, these elements suggest a chair designed not just for a single upright posture, but for users whose seated behavior changes over the course of a session.

Within the broader station concept, Phantom 4 is presented as the seated half of workstation adaptability. Its role is to support posture changes without making the user treat every movement as a disruption. In AndaSeat's framing, that matters because modern desk routines increasingly involve transitions rather than fixed task blocks.

How AndaSeat Frames Xtreme Series

AndaSeat positions the Xtreme Series Ergonomic Standing Desk as the structural counterpart to that movement-oriented seating logic. According to the company, the desk includes an electric lift system, steel frame construction, a digital control panel with memory presets, cable management features, anti-collision protection, child lock, and a sedentary reminder function.

The company does not frame these elements as convenience features alone. In the context of a movement-ready station, they are presented as ways to reduce the friction of changing desk conditions. Height adjustment makes it easier to shift between seated and standing modes. Memory presets reduce the effort required to return to preferred positions. Cable management helps preserve a workable and less cluttered layout as equipment accumulates.

This is where the Xtreme Series fits the broader public guidance on sit/stand work. CDC's sit/stand guidance emphasizes variation throughout the day, while CCOHS notes that alternating position is the key factor rather than prolonged use of one mode. In product terms, Xtreme is being positioned as a desk designed to make that variation easier to sustain.

Why the Pairing Matters More Than Either Product Alone

What distinguishes the Phantom 4 and Xtreme Series story from a conventional dual-product promotion is that each product addresses a different part of the same setup problem. Phantom 4 responds to seated movement and support continuity. Xtreme responds to environmental movement and workstation adjustability. Together, they create a more coherent answer to the limitations of fixed desk design.

A chair can help the body remain supported, but it cannot by itself introduce desk-height flexibility or reduce layout constraints. A standing desk can introduce movement, but it does not replace the need for a chair that still works well when the user returns to sitting. The pairing therefore matters because it responds to how consumers actually experience workstation friction: as a station-level issue rather than an isolated product flaw.

AndaSeat said this is why the two products are being discussed together during the Graduation Season campaign. The company sees them as relevant not only to gaming setups, but to the broader reality that younger users are increasingly building stations for study, hybrid work, streaming, and after-hours entertainment in the same environment.

Why Graduation Season Is a Relevant Timing Hook

The May graduation period has increasingly become a workstation-building moment as much as a gift-giving one. For many consumers, it marks the start of internships, first jobs, relocations, or more permanent home setups. In those transitions, a desk and chair are often no longer temporary items. They become part of the infrastructure of everyday life.

That is what makes the Phantom 4 and Xtreme Series pairing relevant in this seasonal context. The products are being framed not simply as promotional items within a sale, but as part of a broader conversation about what a more future-ready station looks like. For users entering more screen-based and multi-task desk routines, the question is no longer only whether the chair is comfortable or the desk is large enough. It is whether the full station can adapt as the day

changes.

A Movement-Ready Station for a More Variable Desk Routine

What makes this release distinct from a more conventional furniture announcement is its focus on workstation flow. The central problem being addressed is not only discomfort, but the repeated loss of momentum that happens when a station cannot adapt to how users shift between tasks, body positions, and modes of use.

AndaSeat said Phantom 4 and Xtreme Series were developed with that variability in mind. In the company's view, the modern "ultimate station" is not defined only by performance styling or feature count. It is defined by whether the station can support smoother transitions between sitting and standing, focus and recovery, work and play, without turning every change into a new ergonomic compromise.

About the Graduation Season Sale

AndaSeat's Graduation Season Sale includes products starting at \$209, sitewide savings of up to \$140 off, and an additional \$10 off tied to gift card purchase. This release focuses specifically on the Phantom 4 Series Ergonomic Office Gaming Chair and Xtreme Series Ergonomic Standing Desk as a coordinated response to modern workstation demands.

About AndaSeat

Founded in 2007, AndaSeat develops ergonomic furniture products for gaming, work, and home environments. Its product portfolio includes ergonomic chairs, desks, and related workspace products designed for hybrid users, home setups, and gaming spaces.

Caroline Chen

AndaSeat

+ + 86 139 2232 2347

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