

Cozy Hit 'Little Kitty, Big City' Coming to Mobile Late 2026

Critically Acclaimed Adventure Pounces onto Apple App Store and Google Play With a New Exclusive AR Mode

KIRKLAND, WA, UNITED STATES, August 11, 2026 /EINPresswire.com/ -- Double Dagger Studio today announced that its award-winning cat adventure, Little Kitty, Big City, is launching globally on Apple iOS and [Google Play](#) in late 2026. Following massive success on PC and consoles, players can soon guide their curious kitty through a vibrant metropolis right from their hand. More than 10 million players have enjoyed Little Kitty, Big City across PC, Nintendo Switch, PlayStation, and Xbox.

The mobile version offers a "Try Before You Buy" experience. Players can explore some of the opening neighborhood areas for free, then unlock the full game with a one-time purchase. True to studio values, there are no microtransactions, ads, or subscriptions.

[Watch the Little Kitty, Big City Mobile Announcement Trailer on YouTube.](#)

Key Mobile Features:

****The Full Adventure:** Experience the same beloved gameplay as the PC and console versions, including the full story and exploration.



You're a curious little kitty with a big personality, on an adventure to find your way back home.



Explore the city, make new friends with stray animals, wear delightful hats,...

You are also able to customize your cat in the Kitty Customizer and experience the full Picture Purrfect Update.

****Mobile-Exclusive AR Mode:** Bring Kitty's mischief, adorable hats, and purrsonality into your world with Augmented Reality!

****Reimagined Controls:** Play with an all new control system made just for mobile, including colorful visual cues and feline-focused design.



...and leave more than a little chaos in your wake. After all, isn't that what cats do best?

****Available in 13 Languages:** The game supports all 13 core languages from the original release, including English, Japanese, Spanish, Brazilian Portuguese, French, German, Korean, Simplified and Traditional Chinese, Italian, Polish, Russian, and Turkish.

"Bringing the experience to mobile feels like the perfect way to expand our welcoming sandbox of cozy cat chaos to a whole new cohort of players," said Matt Wood, founder of Double Dagger Studio.

Pre-registration and pre-orders go live on the [Apple App Store](#) and the Google Play mobile stores on Tuesday, August 11, 2026. For more info and the press kit, visit the Little Kitty, Big City Press Kit.

Double Dagger Studio is an independent game development studio based in Kirkland, Washington, USA. Led by industry veterans, the team brings experience from Valve, Harmonix, Microsoft, PUBG, Hasbro, Twitch, Amazon, and Cartoon Network, and is dedicated to creating charming, character-driven games for players around the world.

Mobile Trailer: <https://www.youtube.com/watch?v=9aH9tsoabWl>

Media Contact: press@doubledaggerstudio.com

Press Kit: <https://www.littlekittybigcity.com/press-kit>

Press

Double Dagger Studio, LTD

press@doubledaggerstudio.com

Visit us on social media:

[LinkedIn](#)

[Bluesky](#)

[Instagram](#)

[Facebook](#)

[YouTube](#)

[TikTok](#)

[X](#)

[Other](#)

This press release can be viewed online at: <https://www.einpresswire.com/article/933204487>

EIN Presswire's priority is source transparency. We do not allow opaque clients, and our editors try to be careful about weeding out false and misleading content. As a user, if you see something we have missed, please do bring it to our attention. Your help is welcome. EIN Presswire, Everyone's Internet News Presswire™, tries to define some of the boundaries that are reasonable in today's world. Please see our Editorial Guidelines for more information.

© 1995-2026 Newsmatics Inc. All Right Reserved.