

Blomics Launches Web-Based MMORPG 'EOS RED Rebirth' in Taiwan, Thailand and the Philippines

Classic MMORPG gameplay features open-world PvP, large-scale battles and a player-driven economy

SEOUL, SEOUL, SOUTH KOREA, August 11, 2026 /EINPresswire.com/ -- Blomics, led by CEO Jihoon Cha, today announced the official launch of "EOS RED Rebirth," a new web-based massively multiplayer online role-playing game (MMORPG), in Taiwan, Thailand and the Philippines.



BLOMICS

Based on BluePotion Games' flagship MMORPG IP "EOS RED," EOS RED Rebirth is an HTML5-based MMORPG optimized for PC web browsers. The game uses an instant-play approach that allows players to launch it directly in a browser without downloading or installing a separate game client.

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EOS RED Rebirth is the first game to utilize our proprietary AI-powered web conversion technology”

SooHo Lee, Head of the Game Business Division at Blomics

A Classic MMORPG Experience, Now on the Web

EOS RED Rebirth brings the core gameplay and world of the original mobile MMORPG EOS RED to the web. Set 50 years after the events of the original game, the title unfolds across five continents and 45 regions, offering players a broad world to explore and conquer.

The game is designed around the core elements of

traditional hardcore MMORPGs, including open-world player-versus-player (PvP) combat, unrestricted player-to-player trading and a player-driven in-game economy. Players can also participate in large-scale content designed to encourage competition and cooperation, including boss battles supporting up to 70 players, territory wars and siege battles.

Launch Events Offer Exclusive Rewards

To celebrate the official launch, Blomics is hosting a series of special events designed to reward early players.

Players can earn a variety of in-game items through limited-time attendance events, while special coupons will be released daily for seven consecutive days. Additional rewards will be available for players who remain logged in for designated periods, along with bonus in-game currency.

AI-Powered Technology Expands Games to the Web

EOS RED Rebirth is the first game to utilize Blomics' proprietary AI-powered web conversion technology, developed by its parent company, BPMG.

"EOS RED Rebirth is the first game to utilize our proprietary AI-powered web conversion technology," said Sooho Lee, Head of the Game Business Division at Blomics. "With this launch, we are taking the first step toward bringing a broader range of games to the web. We plan to continue expanding our global web gaming business and making more game experiences accessible through the browser."

The technology enables existing game content to be adapted for web-based environments, supporting Blomics' strategy of expanding access to games beyond traditional downloadable clients.

In addition, EOS RED Rebirth operates on an open-source server environment, helping reduce the infrastructure costs associated with building and operating game services. Blomics expects this approach to provide greater flexibility as it expands its portfolio of web-based games globally.

EOS RED Rebirth is now available in Taiwan, Thailand and the Philippines.
For more information, visit the official website and community channels below.

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Additional Information

1. "EOS RED Rebirth" Official Channels

Official Website:

<https://eosred-rebirth.molepgames.com>

Discord:

<https://discord.gg/QJ54mC5BYp>

Facebook:

<https://www.facebook.com/eosredrebirth>

2. About Blomics

Blomics is a gaming and online advertising services company established by blockchain and artificial intelligence company BPMG.

Founded in 2024, Blomics operates the online racing game "TalesRunner" and the mobile MMORPGs "EOS RED" and "EOS BLACK." The company also operates "Fortress 3 Blue," a cross-platform shooting game available on both PC and mobile devices.

For more information, visit Blomics Official Website.

3. About BluePotion Games

Founded in 2018, BluePotion Games is a game developer specializing in traditional MMORPGs for PC and mobile platforms.

Through its flagship EOS IP, including "EOS Online," "EOS RED" and "EOS BLACK," the company has established and maintained live game services across global markets while continuing to expand its business.

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