

Chungnam Content Agency Targets Global Buyers at Gamescom 2026

Chungnam Content Agency is heading to Koelnmesse in Cologne, Germany, to participate in Gamescom 2026, the world's largest game exhibition.

CHUNGHEONGNAM-DO, SOUTH KOREA, August 21, 2026

/EINPresswire.com/ -- The agency will be presenting three Korean games through the Chungnam Joint Pavilion (B2B) in Gamescom. The three games will be presented by 1HP STUDIO, COMPASSVISIO, and QueseraGames,

showcasing globally popular genres such as an action platformer, a hybrid card strategy game, and a rhythm adventure game through highly polished builds. The companies are aiming for tangible results, including global publishing deals and attracting investment.



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The Chungnam Joint Pavilion at Gamescom 2026 will connect outstanding Korean regional IPs with global markets, providing systematic business support to turn participation into export opportunities”

Kim Jea Kon, Division Director

1 HP STUDIO, INARI - A Teleportation Action Platformer That Unfolds as You Throw a Shuriken

Korean indie game developer 1HP STUDIO launched INARI on Kickstarter in January 2026. The game reached its funding goal of \$10,000 in just 17 minutes after launch and ultimately raised \$140,000. It has also surpassed 100,000 Steam wishlists, demonstrating its potential in the global market.

INARI is a high-speed action game that provides a seamless flow of attacking, dodging, and positioning through its

unique mechanism that allows players to instantly teleport to the location where they throw a shuriken.

The studio's goal for Gamescom is to gather feedback from visitors and to build a fanbase in Europe.

COMPASSVISIO, Battle Joker Round - A Strategic Battle Game Where You Develop Cities

Through Card Play

COMPASSVISIO is a Korean game developer specializing in 3D game development and AI-powered content. Unlike traditional poker games, the card-play outcomes in Battle Joker Round lead to city development, providing a casual and strategic card-play experience. This, combined with the Monopoly Go-style real estate progression, makes Battle Joker Round a globally accessible mobile game that appeals to a wide range of players. At this year's Gamescom, COMPASSVISIO aims to expand collaboration opportunities with global publishers and investors while assessing how the game is received in the European market.

□ QueseraGames, Nientum – Op.ZERO
- A Rhythm Adventure Game
Combining Music, Story, and Action

QueseraGames is a rhythm game studio based in Korea known for its flagship title KALPA, which has over 1.9 million downloads worldwide. Its new title Nientum – Op.ZERO is a rhythm adventure game that showcases the combination of orchestral and vocal music alongside its fairy-tale narrative and a full Japanese voice cast. The game has received a 99% positive rating for its Early Access build on Steam. QueseraGames plans to use Gamescom as an opportunity to network with global publishers and investors and establish a foundation for expanding into overseas markets ahead of the game's official launch.

Kim Jea Kon, Division Director in the Future Strategic Industry Headquarters, said, "The Chungnam Joint Pavilion at Gamescom 2026 will connect outstanding Korean regional IPs with global markets, providing systematic business support to turn participation into export opportunities."

Chungnam Content Agency is a public institution in Chungcheongnam-do, Korea, that supports the growth of the region's content industry and the innovation of its business ecosystem. The agency is implementing a variety of support programs to strengthen the global competitiveness of Korean games and facilitate their expansion into overseas markets.



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